Design of Control System for Quadruped Robot (4-Legged Robot)

by

YEE YUAN BIN

Dissertation submitted in partial fulfillment of
the requirements for the
Bachelor of Engineering (Hons)
(Mechanical Engineering)

MAY 2009

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CERTIFICATION OF APPROVAL

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MAY 2009

CERTIFICATION OF ORIGINALITY

This is to certify that I am responsible for the work submitted in this project, that the original work is my own except as specified in the references and acknowledgements, and that the original work contained herein have not been undertaken or done by unspecified sources or persons.

YEE YUAN BIN

ABSTRACT

The project outcome is to design a control system for quadruped robot (4-legged robot). Early 2007, a quadruped robot was built by an UTP graduate; Mr. Tnay Chiat Siang (Matric No. 6114). The quadruped robot is well constructed in mechanicalwise; however, it has never been able to move as there is no motor driver and control system being developed for it. Therefore, the author has decided to come in on Mr. Thay Chiat Siang's quadruped project and continue his work to develop a control system which will eventually drive the quadruped robot to perform crawling gait on flat and horizontal ground. The control system of quadruped involves gait control, stability control and motor control. This project is split to three phases. The timeline of each phase is that phase 1 is carried out at semester FYP 1 while phase 2 begins during the year-end semester break. Phase 3 is commenced during FYP 2. The work aspect of phase 1 is on schematic design and crawling gait planning of quadruped. A preliminary simulation is used to demonstrate the planned crawling gait. The focus of phase 2 is more on learning how to manipulate PIC microcontroller and servomotors. At last, phase 3 is the prototype fabricating and testing stage with the presence of servomotors and circuit board. At the end of project, the quadruped prototype is meant to perform forward crawling gait on flat and horizontal ground.

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CHAPTER 1

INTRODUCTION

1.1 Background Study

Robot, a term that once represents an imagination and dream, has captured the interest of scientist for centuries. There are assorted types of robots today, either mobile or stationary robot, for instance, robot manipulator, wheeled robot, legged robot or etc. The idea of legged robot has come from Mother Nature; humanoid robot is a mimic of Homosapiens; biped (2-legged), quadruped (4-legged), hexapod (6-legged) and octopod (8-legged) robot are inspired by legged insects and mammals. The unique gait of legged insect and mammal such as climbing, crawling, jumping and etc. has inspired scientist to develop nature-like robot.

1.2 Problem Statement

Wheeled robot has less than satisfactory of maneuverability and movability on rugged terrain. Besides, vibration of wheeled robot moving on uneven surface has also cost the robot's lifespan and stability. Therefore, the idea of quadruped robot has come in to overcome such situation as it is able to maneuver on various surfaces.

1.3 Significance of Study

The outcome of this project will be an enhanced quadruped robot which is able to maneuver over various surfaces, such as even ground, rugged terrain, slope or even stairs. Thanks to the unique nature of quadruped robot, it is given the strength to carry out extreme duty such as bomb and landmine retrieval at war zone, search and rescue operation at earthquake-hit area, outer space and seabed exploration.

1.4 Objectives

The objective of this project is to:

 Design the control system to drive the quadruped to crawl on flat and horizontal ground.

1.5 Scope of Work

The scopes of work include:

- Plan a suitable walking gait for quadruped robot in which the center of gravity (COG) will be constrained by its static stability margin. EXCEL spreadsheet will be used to create gait simulator.
- Study on choosing the suitable microcontroller and learn about programming microcontroller in C language as it provides higher flexibility in executing program instructions.
- Draw a CAD model and fabricate a prototype according to the CAD model.
- The quadruped equipped with motor controller will be tested on flat and horizontal ground to observe its mobility and maneuverability when performing crawling gait.

CHAPTER 2

LITERATURE REVIEW

2.1 Quadruped

Quadruped is a 4-legged robot which is inspired by the unique gait of insects and mammals, such as crawling, climbing, hopping and etc. Unlike the biped robot, it can stabilize its own body easily by adjusting its walking gait and body position. Therefore, due to its special nature of walking gait, it can be used for exploration in all terrain.



Figure 2.1: Example of Quadruped Robot

2.2 Leg Mechanism of 3 DOF

For a quadruped, a single leg of 3 degree of freedom leg mechanism is always favored due to its flexibility in performing various walking gait and the leg is usually divided into three sections, namely hip, thigh and lower thigh [1]. In such case, the number of degree of freedom of a quadruped with 3 degree of freedom of each leg will be 12. There are three joints for each leg: the first joint is laid between the body

and the hip, the second joint is between the hip and the thigh while the third joint is between the thigh and the lower thigh [1].

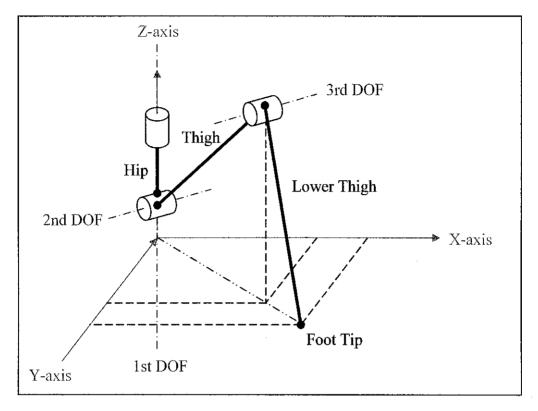


Figure 2.2: 3 DOF of Single Leg Mechanism

One joint representing 1 degree of freedom and the joint is usually driven by either actuator or motor drive. In other meaning, it is required 3 motors to drive the 3 degree of freedom of a single leg. The motors used has almost same power rating except the motor of 2nd degree of freedom has higher power rating as it requires higher power and torque to lift up a weight summation of thigh, 3rd degree of freedom motor and lower thigh [1].

2.3 Work Envelope

Work envelope of a robot arm/manipulator/leg is the boundary in space where the tool tip or foot tip can reach [2]. The work envelope of legs can be determined by using graphical analysis provided the angular limit of motors and joints are known.

Forward kinematic method is useful for determining the work envelope as typical leg mechanism resembles serial manipulator [3].

2.4 Gait Consideration

Generally, the term "walking gait" is used in describing legged robot's moving pattern. Gait is literally describing the sequence of the lifting and the placing of the legs and the relative time between these movements [4]. For a quadruped robot, it is able to perform three kinds of gaits, namely crawling gait, trotting gait and a gait that combining crawl and trot [4]. However, the author believes to study and develop all three gaits for quadruped robot might take years to achieve. Therefore, only crawling gait is paid attention in this project due to the time constraint imposed on the final year project. On the other hand, even though crawling gait is relatively slow than other gaits, it still deserves the author's attention because robot's speed is not a focus in this project. On top of that, it complies with the aim of driving the quadruped robot to move as the previous robot by Mr. Tnay Chiat Siang failed to do so. Gait is assumed to be cyclic and only one leg is lifted once per cycle [4]. In other words, legs are lifted up in a manner of one leg per cycle and one leg after another. Such manner of gait is to adjust the body motion in an attempt to maintain its stability. An example of crawling gait sequence is defined in *Appendix 1*.

2.5 Stability Consideration

Stability is an utterly important issue in walking robots. Generally, all the walking robots confront with the problem of what is the suitable distance that each leg transfer in order to maintain its stability [5]. Therefore, how and where does the center of gravity (COG) lie has becoming an important factor in maintain the robot's stability.

There are two types of stability for a walking robot, namely static stability and dynamic stability. Static stability is meaning as the robot's center of gravity (COG) is always within the polygon formed by its supporting leg. The gait

performed under such stability condition is called static gait, for instance a walk or crawl [6]. Whereas, the dynamic stability which performing dynamic gait such as a trot or gallop does not necessarily have the center of gravity (COG) lies within the supporting polygon; it involves a much more difficult balancing task [6]. In view of the objective of this project is to have a quadruped robot crawling on flat and horizontal ground. Apparently, it only requires a moderate speed of gait or even slower. Hence, the author will only focus on the static stability of the robot.

The gait of the quadruped robot in this project is technically crawling with moderate moving speed, and thus static stability is emphasized. Static stability margin is defined as the smallest horizontal distance from the center of gravity (COG) to the border of the support polygon [7]. In other words, the margin is a measure of stability where positive stability margin indicates the robot is statically stable while the negative goes the other way round. One important fact is that a legged robot is not statically balanced if fewer than three legs are on the ground. Therefore only one leg is allowed to lift at one time because leaving two legs in the air will not be possible for a quadruped to stabilize. Moreover, to achieve static stability, a legged robot is required to perform gait slowly in order to minimize the body velocity and in turn the inertial force [6].

2.6 Lifting and Landing Timing Consideration

Step 1 in Appendix 1 is taken as an example in Figure 2.3 for illustration of timing consideration altogether with static stability margin. Figure 2.3 (a) shows that the COG barely laid inside the stability polygon. This happens because red-colored leg lifts up simultaneous with the forward motion of body. The COG lay right on the boundary line of stability polygon at the moment red-colored leg lifts up. Although the COG will be pushed forward by the other legs, the static stability still hard to be secured when red-colored leg lifts up. Figure 2.3 (b) shows the COG is already farther from the boundary line of stability polygon when red-colored leg lifts up and travels forward. At the first moment of gait, red-colored leg lay on the ground instead of lifting up. The red-colored leg will only lift up after a short moment of delay in order to avoid tip-over.

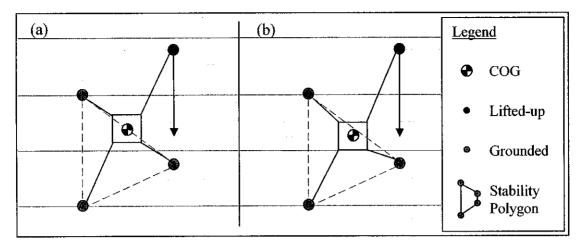


Figure 2.3: Top View of Quadruped Robot with COG inside Stability Polygon. (a) COG barely lay inside stability polygon. (b) COG lay inside stability polygon completely.

2.7 Electronic Hardware

The basic electronic components which are required in such a legged robot project are, for example servomotors, microcontrollers, crystal clock and some other basic electronic components such as resistors and LEDs.

2.7.1 Servomotors

Servomotors are usually used in remote-controlled model such as airplanes, cars, helicopters models and etc. because of its feature of high positioning accuracy yet easy to manipulate [8]. Servomotors are actually DC motors with feedback control system which allows the rotors to be positioned with extremely high accuracy. Due to its internal feedback control system, the position of rotor of a powered-up servomotor will not be altered by external load easily. The feedback control system will automatically adjust the rotor back to the desired position. Therefore, the author find that Proportional-Integral-Derivative (PID) controller is not needed for this project since the servomotors already have its own feedback control system.

Generally, servomotors are able to position at a range of 90 degrees rotation (clockwise 45 degrees rotation or anti-clockwise 45 degrees rotation) depends on the manufacturer's specification. However, the range of position can be extended to 180

degrees by adjusting the control signal. Servomotor has three wires, where two of them are for power of +5V and GND, while the third wire is for position control signal input. The position of the servomotor rotor is controlled by pulse-width modulation (PWM) signal which is a variable width of signal-ON pulse ranged from 1 to 2 milliseconds. A 1 millisecond PWM signal places the rotor at the extreme anti-clockwise position (-45 degrees) while 2 milliseconds PWM signal places the rotor at the extreme clockwise position (+45 degrees). A 1.5 millisecond signal will place the rotor at the neutral position (0 degree). The PWM signal for servomotor is usually configured at 50 to 60 Hz which set the pulses period to be approximate 16 to 18 milliseconds [8]. Figure 2.4 shows the PWM signal for servomotors.

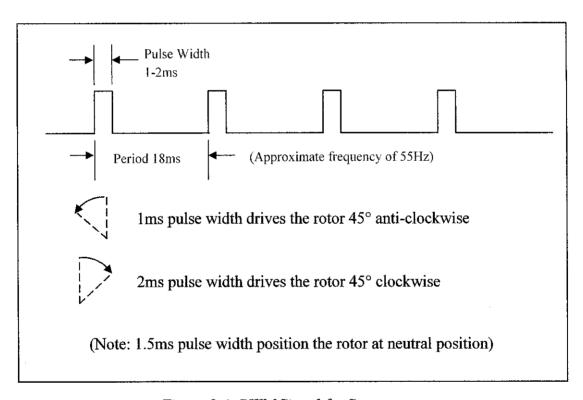


Figure 2.4: PWM Signal for Servomotors

2.7.2 Microcontrollers

Microcontrollers are preprogrammed electronic devices that are able to perform particular output based on electronic input [9]. To do so, a microcontroller has to have a CPU (microprocessor) in addition of certain amount of RAM (Random Access Memory), ROM (Read Only Memory), I/O ports and timers on a single chip.

RAM is used by the microcontroller to store the temporary data while the program is running. Higher amount of RAM means higher capability of the chip to process more data during operation. The data stored in RAM will be lost if the power goes off and it is therefore called as volatile memory. ROM is the memory space for storing fixed and permanent data such as application software and this type of memory will not disappear even if the power supply is disconnected [10]. When the microcontroller has CPU and sufficient and necessary memory spaces to operate, it needs something to trigger an expected event. In other meaning, it needs input to prompt the decision making process and output corresponding event. Therefore, I/O pins are essential for microcontroller in order to render something happening. Timer is considered peripheral device of microcontroller in which it exists either internally or externally. The function of timer is to measure time period, determine pulse width and the periodic event [11].

2.7.3 PIC18F Microcontroller

There are quite a number of microcontroller manufacturers in the market, for instance, Microchip, Motorola, Intel and etc. Microcontrollers from Microchip which named as PIC are chosen in this project because of its availability at the electronic store of UTP and most importantly, UTP has the programmer of PIC which allows reprogramming of a PIC. On the other hand, PIC18F series chips are chosen as the letter 'F' of PIC18F is an abbreviation of flash which means the PIC18F chips have on-chip program ROM in the form of flash memory. Flash memory is an EEPROM (Electrically Erasable PROM) where it can be reprogrammed easily in seconds and this is the reason why PIC18F series chips are chosen [10].

2.7.4 Oscillators

Oscillator is a processor clock that sequences the instructions within the CPU of microcontroller and provides time base for peripheral application. The range of frequency starts from as low as few kilohertz to as high as hundred megahertz depends on the specification of the microcontroller. As for PIC18F458, it is able to operate at a maximum frequency of 40 MHz. Generally, PIC microcontrollers can be

operated in four different oscillator modes, i.e. low-power crystal (LP), crystal/resonator (XT), high-speed crystal/resonator (HS) and resistor/capacitor (RC). LP, XT and HS modes are all using crystal or ceramic oscillator with certain range of frequency. Crystal and ceramic oscillator are both having satisfactory timing accuracy. RC oscillator, being the remaining mode of oscillator, is only consisting of resistor and capacitor. This turns out to be extremely low cost. However, such oscillator has low timing accuracy [8].

2.8 Pulse-Width Modulation

Pulse-width modulation (PWM) is a method to provide digital to analog signal conversion. PWM is a series of pulses in which the duty cycle (logic high) of a square wave output is varying to provide a varying average DC output voltage [11]. In other words, PWM is used by microcontroller to output average DC voltage to analog device as microcontroller itself is only capable of operating in digital signal (logic high or low). An example illustrates PWM is shown in *Figure 2.5*.

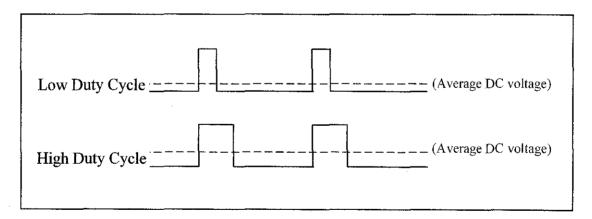


Figure 2.5: Pulse Width Modulation as Average DC Voltage

CHAPTER 3

METHODOLOGY

3.1 Project Phase

Phase 1 of the project was completed in last semester while phase 2 is currently underway in this semester. Phase 3 is supposed to be completed by the end of FYP 2.

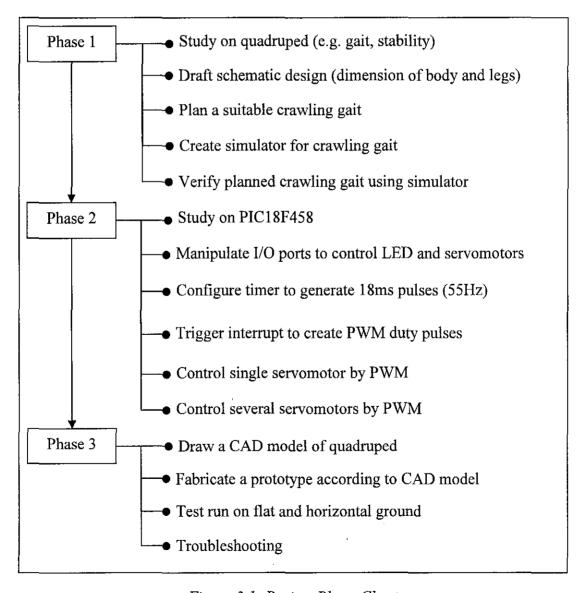


Figure 3.1: Project Phase Chart

3.2 Phase 1

3.2.1 Flow Chart

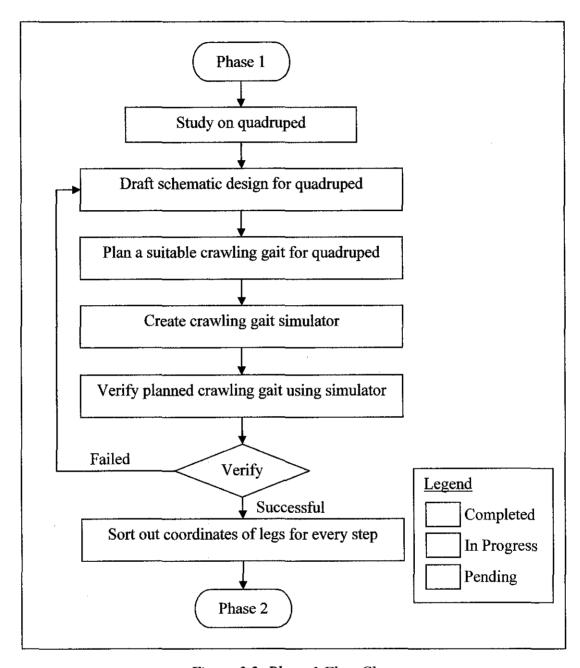


Figure 3.2: Phase 1 Flow Chart

3.2.2 Schematic Design

A schematic design of quadruped robot is drafted at first in order to have a set of preliminary dimensions of the body and legs. CAD model is not started yet at this point as the specifications of quadruped are not finalized. On top of that, schematic design is preferable instead of CAD model at this stage because it is not a wise act to fix the dimensions without taking simulation result into consideration. CAD drawing will only be started after all the completion of mechanical simulation and wiring, circuit-board design. Moreover, schematic allows changes and modifications if problems incur the mechanical simulation. The schematic design of quadruped robot in top view and right-hand side view are defined in *Appendix 2* and *Appendix 3* respectively.

3.2.3 Coordinate and Joint Angle Notation

Coordinate of each joints are labeled with specified notations for the sake of reading and tracking. Such notations are named as global coordinate notation as all joints are referring to common reference axes, namely x-axis, y-axis and z-axis. Each joint consists of x-axis, y-axis and z-axis coordinates with COG of quadruped defined as the origin of all axes, i.e. (0. 0. 0). The global coordinate notation of quadruped in top view is defined in *Appendix 4*.

Joint angle always refer to a reference axis. Joint angles of quadruped in top view and right-hand view are defined as per *Appendix 5* and *Appendix 6* respectively. The reference axis is where the arrow starts from. The heading direction of each arrow indicates the positive value of angle while the negative value goes inversely.

3.2.4 Calculation of Joint Angle and Position

Joint angle can be obtained by using *Trigonometry* and *Law of Cosines* provided the positions of joint 2 and foot tip are known (position is named as coordinate from here

on since the position of joints or foot tips are represented by global coordinate notation). Same method is used to calculating joint 3 coordinate if the coordinates of joint 2 and foot tip are known. An example of joint angle and coordinate calculation is shown in *Appendix* 7.

3.2.5 Crawling Gait Planning

A crawling gait of 8 steps is explained previously in Section 2.4 and the author does mention that the number of steps can be any number of common factors of four with condition no less than eight. Therefore, the author has come up with a 16 steps crawling gait which has higher resolution (meaning more detailed movements are shown). Static stability margin is the main issue during the planning of crawling gait in which COG has to be constraint within the boundary of stability polygon. Other than that, the timing of leg lifting and landing mentioned in Section 2.6 is taken into account for the gait planning. The crawling gait of 16 steps with adjusted-timing is defined in Appendix 8.

3.2.6 Creating Preliminary Simulator

The simulator is addressed as preliminary simulator is because the parameters used in this simulator is somewhat 'immature' which means the dimensions of quadruped are still in schematic design stage and are not finalized yet. The preliminary simulator will simulate the crawling gait cycle of 16 steps with adjusted timing of leg lifting and landing. The result of preliminary simulator will be discussed in Chapter 4.

3.3 Phase 2

The focus of phase 2 is on the electronic part involves programming the PIC microcontroller and control the servomotors according to the gait planned in phase 1.

3.3.1 Flow Chart

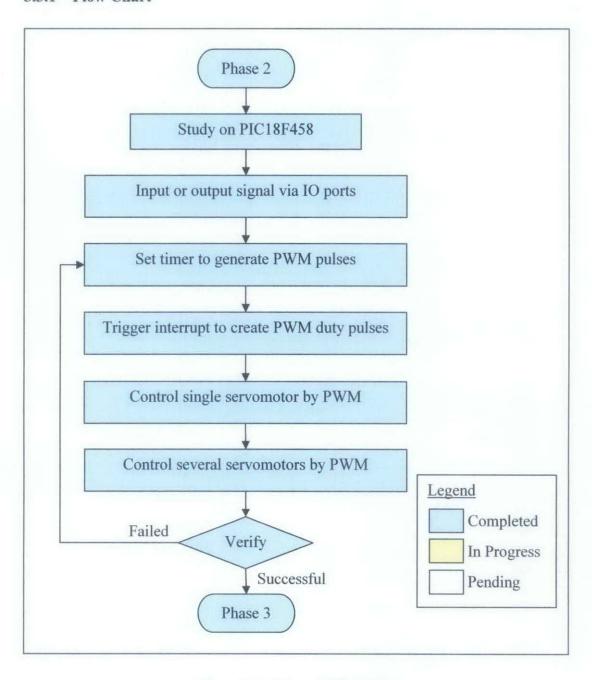


Figure 3.3: Phase 2 Flow Chart

3.3.2 Hitec HS-322HD Servomotor

The servomotors used in this project are HS-322HD servomotors from Hitec. This series of servomotors are designed for hobbyist's application such as model aircraft, steering and throttle control for model car and etc. This motor operates under the same concept mentioned in *Section 2.7.1* in which the rotor position +/- 45 degrees by manipulating the pulse width from range 1 to 2 milliseconds. However, according to the official specification from website this motor is able to extend its working range by extending to +/- 90 degrees when given a pulse ranged ranging from 0.6 to 2.4 milliseconds. The operating voltage for HS-322HD is approximate 4.8 to 6.0 V with 4.8 V generate output torque of 3 kg.cm while 6.0 V generate output torque as high as 3.7 kg.cm. An example of HS-322HD servomotor is shown in *Figure 3.4*.



Figure 3.4: Hitec HS-322HD Servomotor

3.3.3 PIC18F458

Based on the available data sheet (released by Microchip Technology, Inc.) and reference book, i.e. the book titled "Embedded C Programming and the Microchip PIC" from Thomson Learning, Inc., PIC18F458 are used in this project for servomotors control. According to its data sheet, PIC18F458 is available in 28-pins, 40-pins and 44-pins. It has 32k bytes of internal program memory, 1536 bytes of RAM memory and 256 bytes of EEPROM memory. Other than that, it also has four internal timers with selectable pre-scaler. It also provides two

Capture/Compare/PWM modules to capture and compare the timing when external event occur or send out PWM signal. The pin diagram of PIC18F458 is shown in *Figure 3.5*.

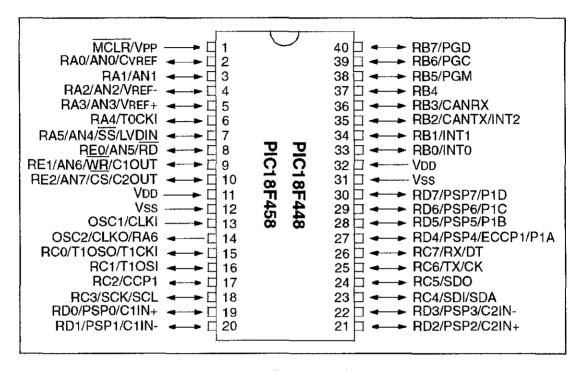


Figure 3.5: Pin Diagram of PIC18F458

3.3.4 Software and Hardware

As for the software, PICC C Compiler by CCS, Inc. is used to compile program in C language and generate hex-code (hexadecimal numbers) file for re-programming (burning) the PIC microcontrollers. Other than that, MPLAB IDE from Microchip Technology, Inc. which is also compatible with PICC C Compiler is used to simulate and troubleshoot the program before the hex code file is burned into the PIC microcontroller.

To burn the program into the PIC microcontroller, WARP13 programmer board is used. WARP13 programmer board is able to erase and re-write the EEPROM memory of PIC14F/16F/18F series microcontroller. What WARP13 programmer needs is only a hex-code file which generated by PICC C compiler to program a PIC Flash series microcontroller. Assembly language needs not be

bothered because MPLAB IDE is able to convert the C language program into assembly language program based on the hex-code file generated by PICC C Compiler. Note that microcontroller recognizes hex-code only whereas C language and assembly language are recognized by human and this is the reason why a compiler is needed (to convert either C language program or assembly language program to hex-code).

3.3.5 Constructing C Language Program

The PICC C Compiler is very much the same with other C language compiler, with additional microcontroller-specified function library. To create PWM output signal from PIC18F458, at least one internal timer and relevant interrupt function is needed. The concept of the program is enabling timer to run once the microcontroller is powered up and let the timer counts 18 ms (there are delay functions within the library of PICC C Compiler). When the timer's count reach 18ms, an interrupt function is prompted and output logic high at pre-set pins/ports for certain period (in this case, 1 to 2 milliseconds duty cycle is used for servomotors control). When the selected pin/ports output logic low, the timer will be reset and run for another 18 millisecond which then prompt interrupt function again and so on. By varying the duty cycle time (the pulse width of logic high), the position of the rotor can be varied. The concept of creating PWM in PIC18F458 is illustrated in flow chart as shown in *Figure 3.6*.

When the microcontroller executes the main program, it is possible to interrupt the main program and executes something else by enabling interrupt function. The microcontroller will resume or return to the breakpoint where it had stopped after the tasks in the interrupt function are completed. Such function therefore makes the application to be more real-time operating because interrupt function allows the microcontroller to respond to changes of hardware environment. By a look at the data sheet of PIC18F458, it has 21 interrupt sources relevant to timers, external input, ADC and etc.

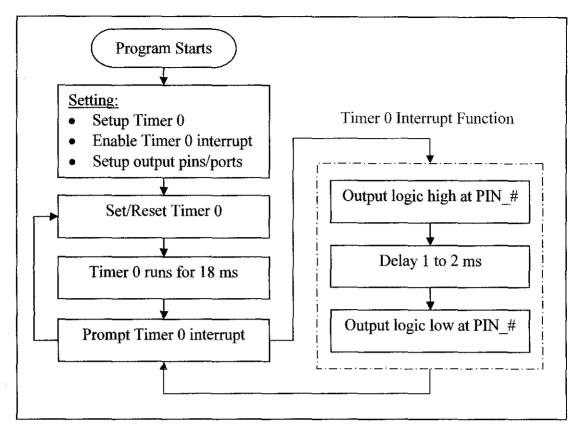


Figure 3.6: Flow Chart of PWM Output by Using Timer 0 and Interrupt

3.3.6 Single Servomotor

To learn about the PWM technique using PIC18F458, an example program is constructed by the author and it has been tried out on with a servomotor. The single servomotor program is shown in *Appendix 9*. The lesson of this program is to find out how exactly a PIC18F458 send out PWM signal to servomotor. There are three possible techniques of creating PWM in PIC18F458, namely using internal CCP module, for loop and timer interrupt. Fortunately, one of the possible techniques, and the only one which is proved to be working well with the Hitec HS-322HD servomotor is using timer interrupt.

The problem of internal CCP module is because of the pulse period generated is too small for the required frequency of servomotors, i.e. 50 to 60 Hz (approximate period time of 16 to 20 milliseconds). For loop technique is not a viable option either because of the inaccuracy of the timing, which meaning the pulse width and pulse period are difficult to control. Explanation in detail why these two techniques are not

chosen will not be demonstrated as the author's interest is solely laid on the viable solution.

Timer interrupt, being the only viable technique is used to send out PWM signal. Refer to Appendix 9, RTCC timer (same with timer 0) starts counting up until 65535 (\$FF FF in hexadecimal number) where RTCC interrupt function will be triggered. Output pin is set logic high for 1 ms (syntax: delay_ms(1);) at the beginning of RTCC interrupt function and the logic high status will be extended for more time depends on the duty value. For instance, duty value of 15 means the logic high status will be extended for 500 µs more (syntax: delay_us(500);). Output pin will be set logic low before the ending of RTCC interrupt function. Note that RTCC timer is reset at 47535 (\$B9 AF in hexadecimal number; syntax: set_rtcc(47535);) which means the RTCC timer will start counting from 47535 to 65535 where RTCC interrupt function will be triggered again and so on.

The reason of resetting RTCC timer at 47535 is because counting from 47535 to 65535 takes 18000 instruction cycles to complete, and this 18000 instruction cycles are just nice to create 18 milliseconds of pulse period. Note that the clock frequency is 4 MHz which means each instruction cycle takes 1 μ s (clock frequency of 4 MHz shall be divided by 4 according to data sheet).

Simulation of the single servomotor program is done in MPLAB IDE and the logic analyzer tracks a series of pulses are generated successfully as shown in *Figure 3.7*. The program is justified at this moment from the software-wise. However, it needs to be justified with the hardware as well. Fortunately, the program is proven to be working as expected when a programmed PIC18F458 is connected to the wiring diagram as shown in *Appendix 10*.

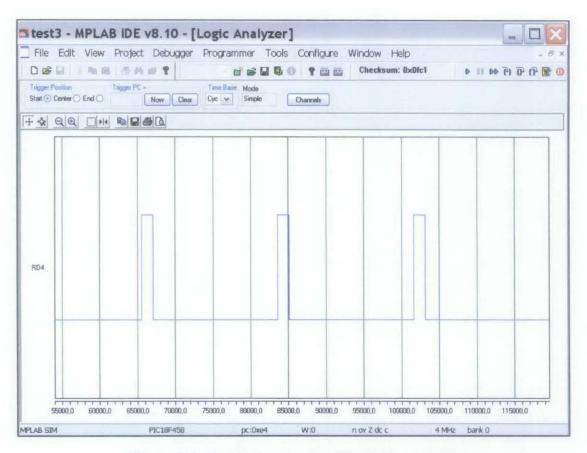


Figure 3.7: Simulation Result of Single Servomotor

3.3.7 Several Servomotors

After the completion of single servomotor program, controlling several servomotors (three servomotors in this case) has been tried out by the author. The concept of this program is very much the same with the single servomotor program as mentioned in *Section 3.3.6*, the different part of this program is the implementation of timer 0, timer 1 and timer 3 altogether. The simulation result is shown in *Figure 3.8*. The program is shown in *Appendix 11* and the wiring diagram is shown in *Appendix 12*.

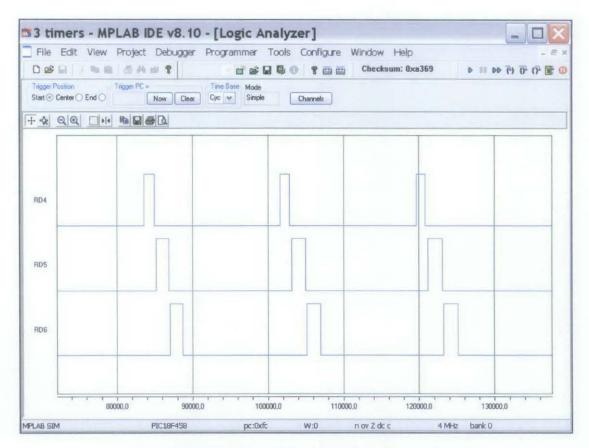


Figure 3.8: Simulation Result of Three Servomotors

3.4 Phase 3

Phase 3 is the last phase of the entire project which basically involves fabrication, testing and troubleshooting. The reason of placing CAD and prototyping in the last phase is that there are too many uncertainties and modifications in phase 1 and phase 2, such as robot body size might change to fit in the circuit board and motors, leg dimension might change to ensure COG lay within stability polygon and etc. All these uncertainties will only be clarified after the completion of phase 1 and phase 2.

After prototype is built, motors will be mounted onto the prototype and the simulator will be readjusted by using the finalized parameters (leg dimensions). At this point, the quadruped prototype shall be acting as expected as the result from simulation. Any deviation from expectation shall be investigated and analyzed.

3.4.1 Flow Chart

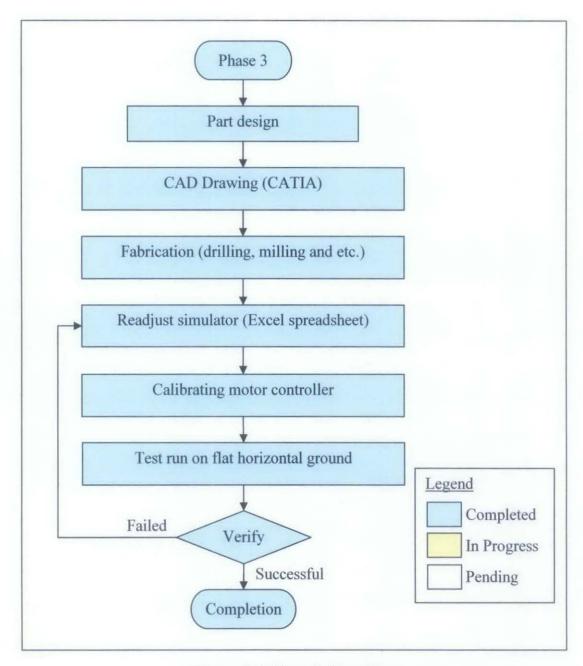


Figure 3.9: Phase 3 Flow Chart

3.4.2 CAD Drawing

Leg dimensions are clarified prior to the commencing of CAD drawing. Consideration such as availability of material and machine, method of fabrication and complexity of the part design are taken into account so that the design of prototype will not lead to any difficulty of material preparation and parts fabrication.

Motor brackets and linkages are standardized for all twelve motors in order to reduce the fabrication time and complexity. Other than that, such approach is able to reduce possibility of dimension error as less part design will be less error. The technical drawings of quadruped are in *Appendix 13*.

3.4.3 Fabrication

Fabrication is currently underway and most of the parts are nearly finished fabricating. The material used for this prototype is aluminium plate because of its characteristic of light weight and considerable strength. The prototype basically consists of body frame, motor bracket, linkages and all four legs are sharing the same design which means each leg has same number of motors, motor brackets and linkages.

The methods of fabricating the aluminium plates into particular parts involve shearing, bending, milling and drilling. Shearing is used to cut a large piece of aluminium plate into small pieces or raw plate of each part. Bending is a process to bend a flat plate by certain angles. Milling and drilling are the processes of removing material by using special cutting tools such as drill bit and carbide. The process details of each part are shown in *Table 3.1*.

Table 3.1: Part Fabrication Details

Parts	Description	Processes
Motor bracket (Qua-J1)	Bracket of holding motor and acts as joint	Shearing
		Drilling
		Milling
		Bending
Linkage type-I (Qua-L2)	Link joint 2 to joint 3 and acts as thigh	Shearing
		Drilling
		Milling
		Bending
Linkage type-II (Qua-L3)	Extend from joint 3 to foot tip and acts as lower thigh	Shearing
		Drilling
		Milling
Body frame (Qua-F1)	Body of quadruped and this is where the COG lies.	Shearing
		Drilling
		Milling

3.4.4 Readjusting Simulator

The spreadsheet simulator has to be readjusted by using the real parameters of the prototype because the dimensions of the prototype are different from the preliminary simulator which is developed based on the schematic design. The purpose of the readjusted simulation is to provide a close-to-reality gait pattern for quadruped in which the prototype will perform crawling gait according to simulation. Therefore, the dimensions of the prototype have to be taken into account when readjusting the simulator.

On the other hand, timing adjustment has to be made as calibrating and test run goes because the timing consideration in Section 2.6 is yet to be proven with the

prototype. The lifting and landing timing adjustment mentioned in Section 2.6 (a short moment of delay or advance) might have to be scrapped and implement the conventional crawling gait as shown in Appendix 1 if the stability of prototype is jeopardized during performing crawling gait.

3.4.5 Calibrating Motor Controller

Based on the result of readjusted simulation mentioned in *Section 3.4.4*, all joint angles and coordinates shall be implemented in the motor controller programs. The motor controller programs consist of PWM duty cycles of all servomotors which are corresponding to the joint angles throughout the entire cycle of crawling gait. The result of the calibrated motor controller will be discussed in Chapter 4.

3.4.6 Test Run of Prototype

Prototype equipped with motor controller will first be tested by elevating the body frame which means all four legs are placed above the ground. Such test is to verify if the crawling gait of prototype is parallel to the readjusted simulation under condition of no load (by its body weight and reaction force upon the foot tip). If the crawling gait of prototype performs as what expected from the readjusted simulation, the test shall be carried out on the ground. In case of any failure, i.e. tip over, unable to lift up its own body and etc., investigation and troubleshooting shall be started from the readjustment of simulator and calibrating of motor controller.

3.5.1
Gant
t Chart
of FYP
1

No	Detail/ Week	1	2	3	4	5	6	7	8	9	10		11	12	13	14
1	Selection of Project Topic															
2	Preliminary Research Work • Research on quadruped															
3	Submission of Preliminary Report				•											
4	Phase 1: • Study and learning on implementing PIC MCU											Mid-T				
5	Submission of Progress Report								0			Mid-Term Break				
6	Seminar								0			ak				
7	Phase 1: Schematic design Gait simulation															
8	Submission of Interim Report															0
9	Oral Presentation															0

No	Detail/ Week	1	2	3	4	5	6	7
1	Phase 2 (1 st Dec 08 – 20 th Dec 08): • Study on PIC microcontroller				BRE			
2	Phase 2 (28 th Dec 08 – 17 th Jan 09): • Learning to manipulate PIC microcontroller				EAK			

No	Detail/ Week	1	2	3	4	5	6	7	8	9		10	11	12	13	14
1	Phase 2: PWM control PIC communication															
2	Submission of Progress Report 1				0											
3	Phase 3: CAD design Fabricating prototype										Mic					
4	Submission of Progress Report 2								0		Mid-Term I					
5	Seminar									0	Break					
6	Phase 3: • Testing															
7	Submission of Poster											0				
8	Dissertation (Soft bound)														0	
9	Oral Presentation															0
10	Submission of Project Dissertation (Hard bound)															•

CHAPTER 4

RESULTS AND DISCUSSION

4.1 Preliminary Simulation (Phase 1)

Microsoft EXCEL spreadsheet is used to create a crawling gait simulator. The purpose of the preliminary simulator is to provide a basic concept of quadruped crawling gait with adjusted timing of leg lifting and landing which is elaborated in *Section 2.6*. Note that the result of the preliminary simulation is not yet finalized and some modifications might have to be made in latter stage.

4.1.1 Crawling Gait Analysis

Joint coordinates and joint angles of each step are calculated based on *Trigonometry* and *Law of Cosines* as shown in *Appendix 7*. The crawling gait result of preliminary simulation is defined in *Appendix 14*. Note that apart from the joint coordinates of each step, static stability of quadruped is demonstrated in the simulation as well.

4.1.2 Static Stability Analysis

Having the COG lay within the boundary line of stability polygon indicates the quadruped is balanced / stabilized statically. Planning crawling gait without considering static stability will not drive the quadruped far even if it is able to move. Quadruped with the COG out of the stability polygon will bound to tip-over. Therefore, static stability is taken into account when the simulation of crawling gait is created. The static stability result of preliminary simulation is defined in *Appendix* 14.

4.1.3 Timing Analysis

Timing consideration of quadruped has been discussed in Section 2.6. The leg lifting and landing action of some steps are either delayed or brought ahead in the simulation. The leg lifting action of step 1 and step 9 are delayed in order to push the COG farther from the boundary limit of the stability polygon. Whereas, step 7 and step 11 has same approach of ahead leg landing action to avoid the COG closing to the boundary limit of the stability polygon. All the respective approaches are defined in Appendix 14.

4.2 Prototype (Phase 3)

A prototype is constructed according to the CAD model. The fabrication processes of various parts are defined in *Table 3.1* and the technical drawings of the CAD model are defined in *Appendix 13*. The motor-mounted prototype without circuit board is weighted 1547 gram as measured by digital weight indicator. The image of quadruped prototype is shown below.



Figure 4.1: Quadruped Prototype

4.3 Readjusted Simulation (Phase 3)

The preliminary simulation is readjusted in phase 3 by referring to the real dimensions of the prototype. The result of the readjusted simulation is a basic structure for the motor controller and it provides the joints angles, or motor rotational angles that are required in the motor controller. The result of readjusted simulation is defined in *Appendix 15*.

4.3.1 Crawling Gait Analysis

Joint coordinates and joint angles of each step are calculated according to *Trigonometry* and *Law of Cosines* as shown in *Appendix 7*. The crawling gait result of readjusted simulation is defined in *Appendix 15*. Note that apart from the joint coordinates of each step, static stability of quadruped is demonstrated in the simulation as well.

4.3.2 Static Stability Analysis

Stability means the world to quadruped and it can be achieved only if the COG lies within the boundary line of stability polygon. The static stability result of readjusted simulation is defined in *Appendix 15*.

4.3.3 Timing Analysis

Based on the result of readjusted simulation, the timing consideration of quadruped which has been discussed in *Section 2.6* is not necessary for the prototype because the COG of prototype is still lying within the static stability polygon even though the adjusted timing of leg lifting and landing mentioned in *Section 2.6* is not implemented. Therefore, the adjusted timing of leg lifting and landing in preliminary simulation is scrapped and the conventional crawling gait as shown in *Appendix 1* is implemented instead. The timing of leg lifting and landing result is demonstrated in *Appendix 15*.

4.4 Motor Controller (Phase 3)

To drive the prototype performs crawling gait, motor controller consists of both software (i.e. program) and hardware (i.e. wiring) has to be designed to control all twelve servomotors. The motor rotational angles are referring to the joint angles of respective step in the readjusted simulator which was elaborated in *Section 4.3*.

4.4.1 Program

Program is the software, or 'brain' of the motor controller that determines what action will be performed by the quadruped. The program is written in C language by using PICC C Compiler. There are two set of programs, namely program of leg A and leg B, and program of leg C and leg D. This is meaning that there are two microcontrollers where each microcontroller controls six servomotors. The reason of using two microcontrollers is because if only one microcontroller is used to control all twelve servomotors, the timing of steps appears to be fairly inaccurate. The explanation of this is probably because of the timer interrupt functions are being triggered too often (since there are twelve servomotors). Therefore, the author decided to use two microcontrollers (two sets of programs) so that the timer interrupt functions will only be triggered at moderate rate. The motor controller programs are defined in *Appendix 16*.

Refer to *Appendix 16*; there is a look-up table in each program. The purpose of look-up table is providing a database of motor rotational angles of each leg at respective steps. The four-digit number is equivalent to thousand microseconds. For instance, a number of 1500 represents 1500 microseconds (1.5 milliseconds) where it will set the rotor of servomotor at neutral position (0 degree). Number larger than 1500 (1.5 milliseconds above) means clockwise rotation (positive degrees) whereas number smaller than 1500 means anti-clockwise rotation (negative degrees).

Note that timer RTCC and TIMER1 are both driven by internal clock of 4 MHz, while TIMER3 is driven by external clock of 4 MHz with prescaler of 8.

Timer RTCC and TIMER1 are used to generate the periodic pulses of PWM signal at rate of 51 Hz. Timer TIMER3 is used to provide time base of 8 seconds period for the crawling gait (0.5 milliseconds per step).

4.4.2 Wiring

Wiring is the hardware, or 'body' of the motor controller that receives power and delivers power or signal to assorted components. The wiring diagram of motor controller is defined in *Appendix 17*.

There are two microcontrollers (PIC18F458); one for controlling leg A and B (6 servomotors) while another one is for controlling leg C and leg D (6 servomotors).

Two 4 MHz crystals (oscillator) are used in the motor controllers; one is used to provide time base for timer RTCC and TIMER1 (both internal clocks) of both microcontrollers while another one is for timer TIMER3 (external clock).

Besides, two power regulators (78L05) are used in order to provide steady power supply of 5 volt to each microcontroller. Power regulating always lead to heat accumulation at the component, hence, heat sinks are attached to the power regulators in order to dissipate heat and prevent component from failure.

CHAPTER 5

CONCLUSION AND RECOMMENDATION

5.1 Conclusion

The project objective is to design a control system for a quadruped robot (4-legged robot) that built by an UTP graduate; Mr. Tnay Chiat Siang (Matric No. 6114). However, the mechanical design by Mr. Tnay has been revised and modified by the author because the prototype built by Mr. Tnay tends to have some mechanical defects, for instance jamming at knee joint, bending at thigh (link 2). Such problems are due to the parallel link design in Mr. Tnay's prototype. To avoid the occurrence of same problem, the author decided to adopt serial-manipulator-like leg mechanism for his project because such design has no joint limitation as parallel link does but at the same time has less link support (lower joint strength).

At the end of project, a new prototype of quadruped is successfully built along with motor controllers which are developed according to the readjusted spreadsheet simulator. The motor controllers are able to drive all twelve servomotors rotating to the respective angles of each step. By experiment, the quadruped is able to perform forward crawling gait on flat and horizontal ground and thus the objective of project is met.

5.2 Recommendation

Since the quadruped prototype in this project is not able to crawl or even stand on its own, troubleshooting has been carried out by the author and there are some recommendations for future reference.

Servomotors of higher torque shall be used in order to withstand the weight of the prototype. When the motor controllers of quadruped prototype are first powered up, the quadruped prototype is supposed to be standing with its four legs and each servomotor shall provide sufficient torque to withstand the body weight. However, the result of test run failed meeting up the expectation and therefore the author assumes lack of motor torque could be the reason.

Other than that, weight reduction could be critical as well. The lighter the prototype is, the lesser the power required or consumed. This can be achieved by drilling some holes on the prototype as long as the holes are not placed at the area of high stress concentration. Besides, the material of bolts and nuts do contribute to the weight of prototype to some extent. Therefore, switching to aluminium bolts and nuts instead of iron bolts and nuts could be a good approach to reduce weight.

If the quadruped prototype were to crawl on flat and horizontal ground by its own, it is definitely a good move to try turning gait or even gait on inclined surface or rugged surface.

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APPENDICES

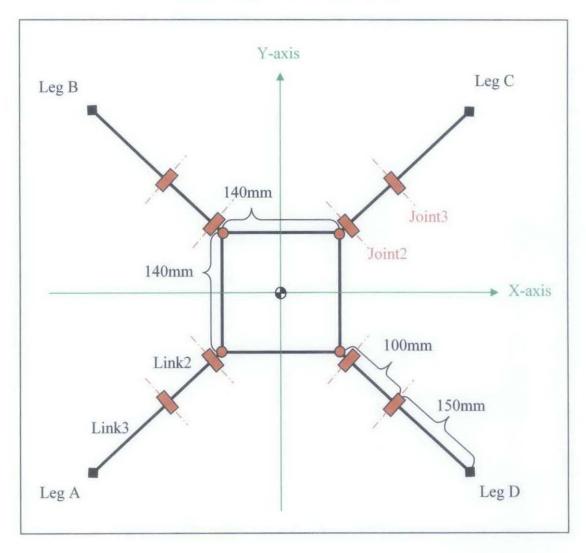
APPENDIX 1

Example Crawling Gait Cycle of Quadruped Robot

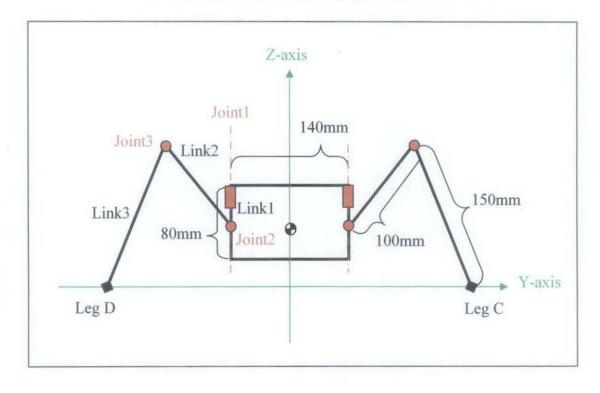
	Step 4	Step 3	Step 2	Step 1	Step 0
	O		© 3		0
-	Step 8 = Step (Step 7	Step 6	Step 5	Step 4
	[0]		[A	
-	Step 4	Step 3	Step 2	Step 1	Step 0
Legend			28		0
∂ COG • Lifted-u	Step 8 = 0	Step 7	Step 6	Step 5	Step 4
• Grounde	6	***	©		0
Stabilit Polygo		+ 8	8	8	8

Figure above illustrates the crawling gait sequence of quadruped robot from top view. Taking step 0 as the original state of position with four legs grounded on floor forming a parallelogram, when one leg is lifted up (the red dot represents a lifted leg), a triangular polygon is formed by the remaining legs. These triangular polygon and parallelogram are known as stability polygon. It is noted that the center of gravity is fall within the constraint of stability polygon to avoid tip-over [4]. From step 0 to step 8 is considered as one cycle where one leg is allow to lift up once per cycle. Step 8 has the same posture with step 0 but at a farther distance from the original position. At this point, the quadruped robot can be reckoned as reaching the end of a crawling gait cycle and a new cycle will be started.

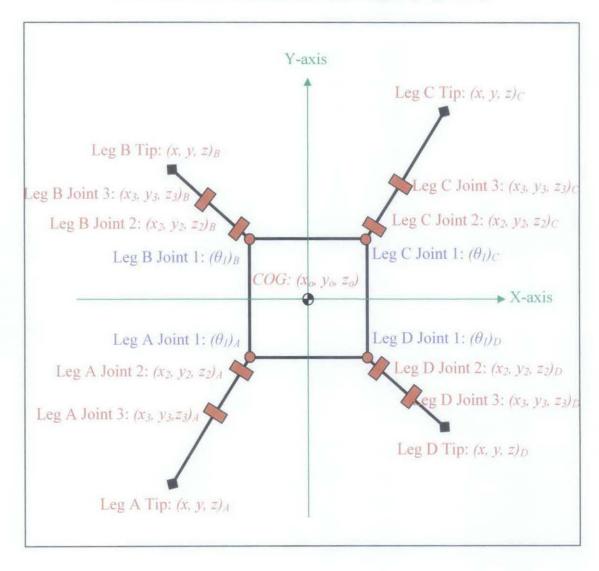
APPENDIX 2
Schematic Design of Quadruped (Top View)



APPENDIX 3
Schematic Design of Quadruped (Right-hand Side View)

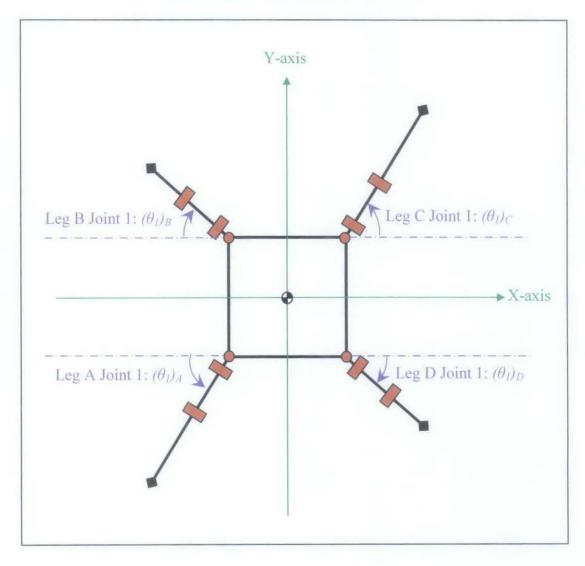


APPENDIX 4 Global Coordinate Notation of Quadruped (Top View)



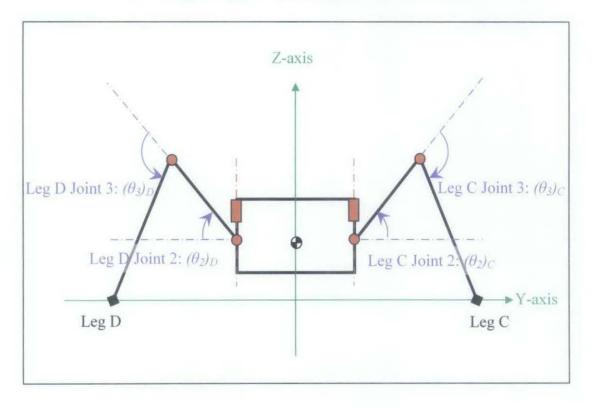
APPENDIX 5

Joint Angle of Quadruped (Top View)



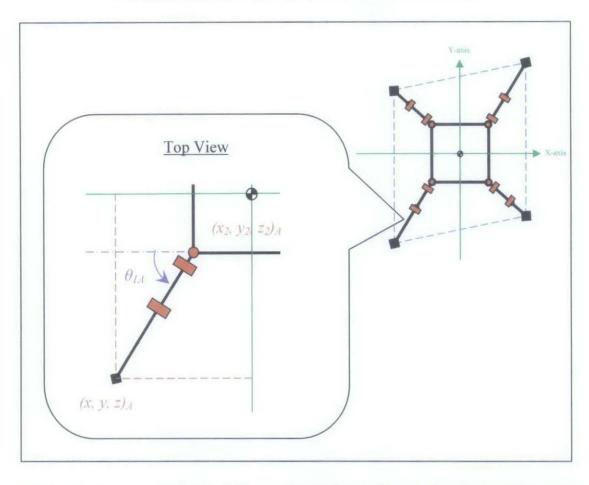
APPENDIX 6

Joint Angle of Quadruped (Right-hand Side View)



APPENDIX 7

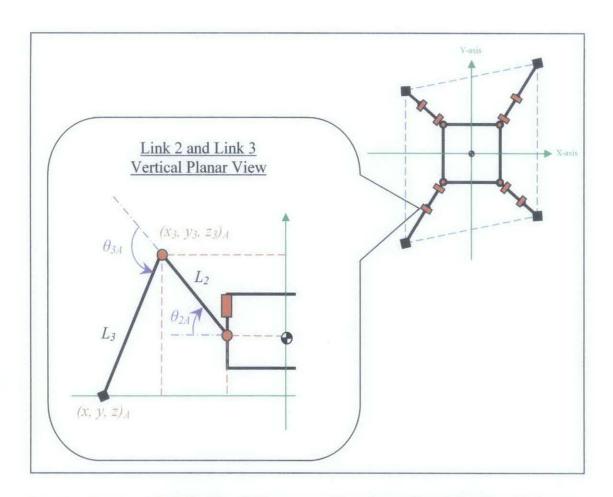
Example of Joint Angle and Coordinates Calculation



Taking leg A as example, the joint angle of joint 1, θ_{IA} can be obtained by using *Trigonometry* provided the coordinate of joint 2 and foot tip are known. Note that purple line is a reference axis where the arrow starts from. Joint 1 angle, θ_{IA} is positive if foot tip stays below the reference axis, whereas it goes inversely if foot tip stays above the reference axis.

$$\tan (\theta_{1A}) = \frac{y_{2A} - y_A}{x_{2A} - x_A}$$

$$\therefore \theta_{1A} = \tan^{-1}(\frac{y_{2A} - y_A}{x_{2A} - x_A})$$



Imagine link 2 and link 3 of leg A forms a vertical plane where joint 2 angle, θ_{2A} and joint 3 angle, θ_{3A} can be seen clearly from this view. θ_{2A} and θ_{3A} can be obtained by using *Trigonometry* and *Law of Cosines* provided the coordinate of joint 2 and foot tip, length of link 2 (L_2) and 3 (L_3) are known. The calculation of θ_{2A} is shown as below.

Law of Cosines:

$$\begin{split} L_3^2 &= L_2^2 + (x_{2A} - x_A)^2 + (y_{2A} - y_A)^2 + (z_2 - z_0)^2 - \\ &2L_2\sqrt{(x_{2A} - x_A)^2 + (y_{2A} - y_A)^2 + (z_2 - z_0)^2}\cos\left(\theta_{2A} + \\ &\tan^{-1}\left(\frac{z_2 - z_0}{\sqrt{(x_{2A} - x_A)^2 + (y_{2A} - y_A)^2}}\right)\right) \end{split}$$

$$id_{2A} = \cos^{-1}\left(\frac{L_2^2 + (x_{2A} - x_A)^2 + (y_{2A} - y_A)^2 + (z_2 - z_0)^2 - L_2^2}{2L_2\sqrt{(x_{2A} - x_A)^2 + (y_{2A} - y_A)^2 + (z_2 - z_0)^2}}\right) - \tan^{-1}\left(\frac{z_2 - z_0}{\sqrt{(x_{2A} - x_A)^2 + (y_{2A} - y_A)^2}}\right)$$

The joint 3 angle, θ_{3A} can be obtained by using the same approach as calculating θ_{2A} . The calculation of θ_{3A} is shown as below.

Law of Cosines:

$$(x_{2A} - x_A)^2 + (y_{2A} - y_A)^2 + (z_2 - z_0)^2 = L_2^2 + L_3^2 - 2L_2L_3\cos(180 - \theta_{3A})$$

$$(x_{2A} - x_A)^2 + (y_{2A} - y_A)^2 + (z_2 - z_0)^2 = L_2^2 + L_3^2 + 2L_2L_3\cos(\theta_{3A})$$

$$\therefore \theta_{3A} = \cos^{-1}\left(\frac{(x_{2A} - x_A)^2 + (y_{2A} - y_A)^2 + (z_2 - z_0)^2 - L_2^2 - L_2^2}{2L_2L_3}\right)$$

APPENDIX 8

Crawling Gait of 16 Steps (Timing Adjusted)

	Step 4	Step 3	Step 2	Step 1	Step 0
	1			9	0
-	Step 8	Step 7	Step 6	Step 5	Step 4
	P	P	P		93
	Step 12	Step 11	Step 10	Step 9	Step 8
Legend	©				[O]
◆ COG • Lifted-up	Step 16 = 0	Step 15	Step 14	Step 13	Step 12
• Grounded	6	[o]	4		80
Stability Polygon	-	4	\$4	++-	

At step 1, all legs remain grounded and push the COG forward. No leg is lifted up at step 1 because lifting one leg up will leave the COG lay right above the boundary line of stability polygon and thus static stability is hardly secured. This problem has been explained in *Section 2.6*. Same approach is used at step 9 as it has the same problem with step 1. Note that the red-colored leg at step 6 is landed at step 7 instead of step 8. This is so because of the stability problem again. If the red-colored leg at step 6 does not land at step 7 and leave only three legs on the ground, the COG will be too close to the boundary line of stability polygon and the static stability margin might turn negative (means tip-over will occur). Therefore, red-colored leg at step 6 will be landed at step 7 ahead of step 8 to avoid tip-over. Step 15 has the same problem as step 7 and thus same approach is used.

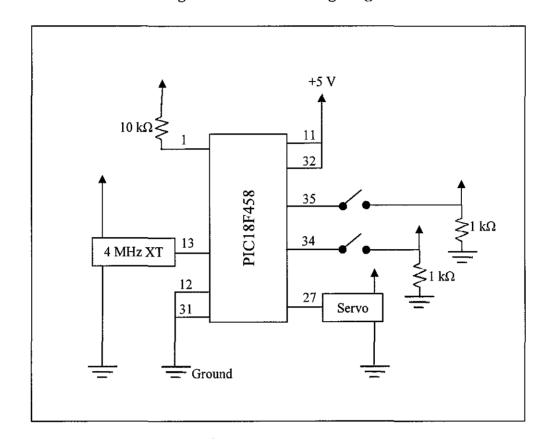
APPENDIX 9

Single Servomotor Program

```
<18F458.h>
#include
                     adc=8
#device
#use
                     delay(clock=4000000)
#fuses
                     NOWDT, WDT128, RC_IO, NOPROTECT, NOOSCSEN, NOBROWNOUT, BORV20,
                     NOPUT, NOCPD, NOSTVREN, NODEBUG, NOLVP, NOWRT, NOWRTD, NOWRTB.
                     NOCPB, NOWRTC, NOEBTR, NOEBTRB
// Global_Variables
                     selection, duty;
#RTCC_interrupt_Function
#int_RTCC
RTCC isr()
{ # reset RTCC timer
 set_rtcc(47535);
 if(selection & 0x02)
  { duty++;
   if(duty>20)
   \{ duty = 20; 
                     }
 else if(selection & 0x04)
  { duty--;
   if(duty<10)
   \{ duty = 10;
                     }
 else
 \{ duty = 15; 
 // Output logic high for 1 ms output high(PIN_D4);
 delay ms(1);
 // If duty is 15, output logic high for 0.5 ms more
 switch(duty)
  { case 10: break;
   case 11: delay_us(100); break;
   case 12: delay_us(200); break;
   case 13: delay_us(300); break;
   case 14: delay us(400); break;
   case 15: delay_us(500); break;
   case 16: delay_us(600); break;
   case 17: delay_us(700); break;
   case 18: delay_us(800); break;
   case 19: delay_us(900); break;
   case 20: delay_ms(1); break;
 #Output logic low
 output low(PIN D4);
void main()
{ // Setting
 setup_adc_ports(NO_ANALOGS);
 setup_adc(ADC_OFF);
setup_psp(PSP_DISABLED);
 setup spi(FALSE);
 setup_wdt(WDT_OFF),
 setup_timer_0(RTCC_INTERNAL|RTCC_DIV_1);
 setup_timer_1(T1_DISABLED);
 setup_timer_2(T2_DISABLED,0,1);
setup_timer_3(T3_DISABLED|T3_DIV_BY_1);
 setup comparator(NC NC NC NC);
 enable_interrupts(INT_RTCC);
 enable_interrupts(GLOBAL);
 // Loop_Forever
 while(1)
   selection = input_B();
```

Single Servomotor Wiring Diagram

APPENDIX 10



APPENDIX 11

Three Servomotors Program

```
<18F458.h>
#include
#device
                    adc=8
Huse
                    delay(clock=4000000)
                    NOWDT, WDT128, RC_IO, NOPROTECT, NOOSCSEN, NOBROWNOUT, BORV20,
#fuses
                    NOPUT, NOCPD, NOSTVREN, NODEBUG, NOLVP, NOWRT, NOWRTD, NOWRTB,
                    NOCPB, NOWRTC, NOEBTR, NOEBTRB
// Global_Variables
int8
                    selection, duty1, duty2, duty3;
// RTCC_Interrupt_Function
#int_RTCC
RTCC_isr()
{ // reset RTCC timor
 set_rtcc(47535);
  #Motor1 CW
 if(selection & 0x01)
  { if(duty1<10)
   \{ duty1 = 15; \}
   duty1++;
   if(duty1>20)
   \{ duty1 = 20, \}
 // Motorl CCW
 else if(selection & 0x02)
   if(duty1<10)
   \{ duty1 = 15 \}
   duty1--;
   if(duty1<10)
   \{ duty1 = 10; \}
 else
  { duty = 15;
 // Output logic high for I ms
 output_high(PIN_D4);
  delay_ms(1)
 switch(duty1)
  { case 10: break;
   case 11: delay_us(100); break;
   case 12: delay_us(200); break;
   case 13: delay_us(300); break;
   case 14: delay_us(400); break;
   case 15: delay_us(500); break;
   case 16: delay_us(600); break;
   case 17: delay_us(700); break;
   case 18: delay_us(800); break;
   case 19: delay_us(900); break;
   case 20: delay ms(1); break;
  output_low(PIN_D4);
// TIMER1 Interrupt Function
#int TIMER!
TIMER1_isr()
{ set_timer1(47535);
  // Motor2 CW
  if(selection & 0x04)
   if(duty2<10)
   \{ duty2 = 15; \}
   duty2++;
   if(duty2>20)
   \{ duty2 = 20; \}
```

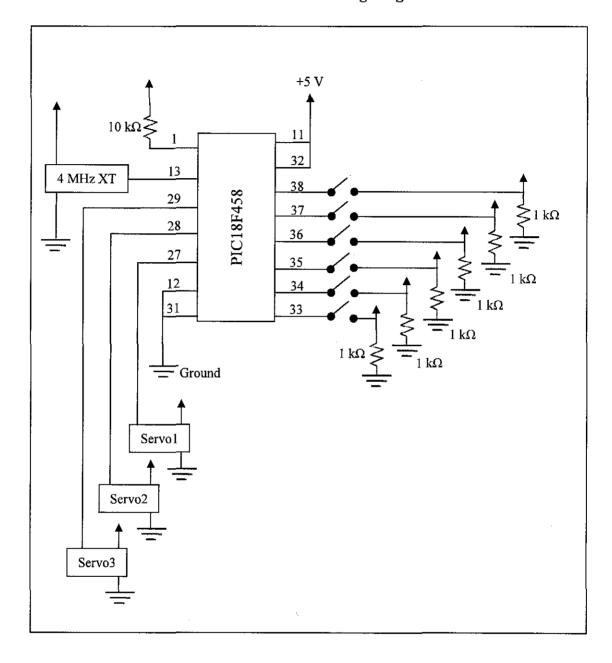
```
//Motor2 CCW
  else if(selection & 0x08)
  { if(duty2<10)
   \{ duty2 = 15; \}
   duty2--;
   if(duty2<10)
   \{ duty2 = 10; \}
 else
  { duty2 = 15; }
  output high(PIN D5);
  delay_ms(1);
  switch(duty2)
   case 10: break;
   case 11: delay_us(100); break;
   case 12: delay_us(200); break;
   case 13: delay_us(300); break;
   case 14: delay_us(400); break;
   case 15: delay_us(500); break;
   case 16: delay us(600); break;
   case 17: delay_us(700); break;
   case 18: delay us(800); break;
   case 19: delay_us(900); break;
   case 20: delay_ms(1); break;
 output_low(PIN_D5);
// TIMER3_Interrupt_Function
#int TIMER3
TIMER3_isr()
{ set_timer3(47535);
  // Motor3 CW
  if(selection & 0x10)
  { if(duty3<10)
   \{ duty3 = 15; \}
   duty3++:
   if(duty3>20)
   \{ duty3 = 20; \}
 //Motor3 CCW
  else if(selection & 0x20)
  { if(duty3<10)
    \{ duty3 = 15; \}
   duty3--;
   if(duty3<10)
   \{ duty3 = 10; \}
  eise
  \{ duty3 = 15; \}
  output_high(PIN_D6);
  delay ms(1);
  switch(duty3)
  { case 10: break;
   case 11: delay_us(100); break; case 12: delay_us(200); break;
   case 13: delay_us(300); break;
   case 14: delay_us(400); break;
   case 15: delay_us(500); break;
   case 16: delay_us(600); break;
   case 17: delay_us(700); break;
   case 18: delay_us(800); break;
   case 19: delay_us(900); break; case 20: delay_ms(1); break;
 output_low(PIN_D6);
```

```
void main()
{

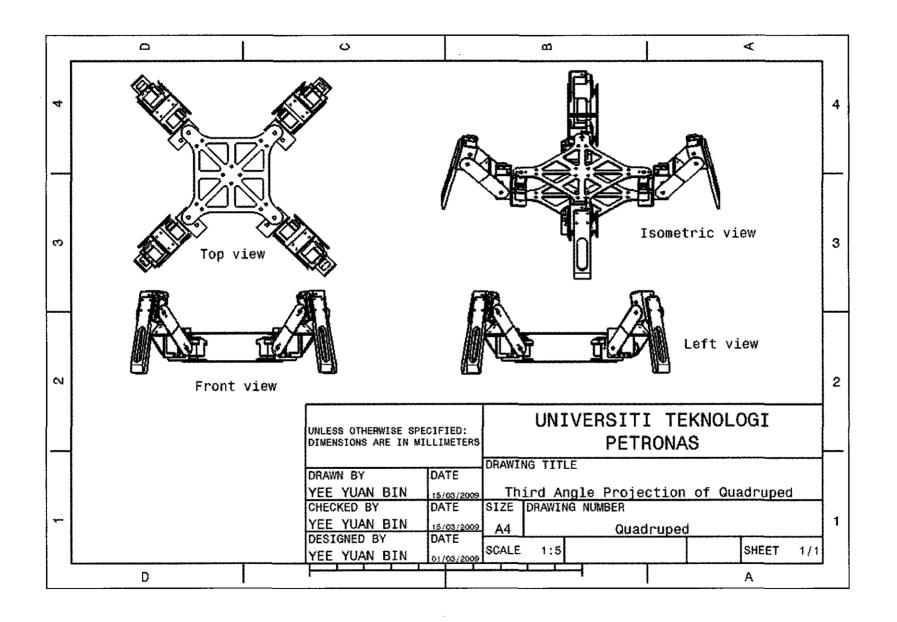
setup_adc_ports(NO_ANALOGS);
setup_adc(ADC_OFF);
setup_psp(PSP_DISABLED);
setup_spi(FALSE);
setup_wdt(WDT_OFF);
setup_timer_0(RTCC_INTERNAL|RTCC_DIV_1);
setup_timer_1(T1_INTERNAL|T1_DIV_BY_1);
setup_timer_2(T2_DISABLED,0,1);
setup_timer_3(T3_INTERNAL|T3_DIV_BY_1);
s
```

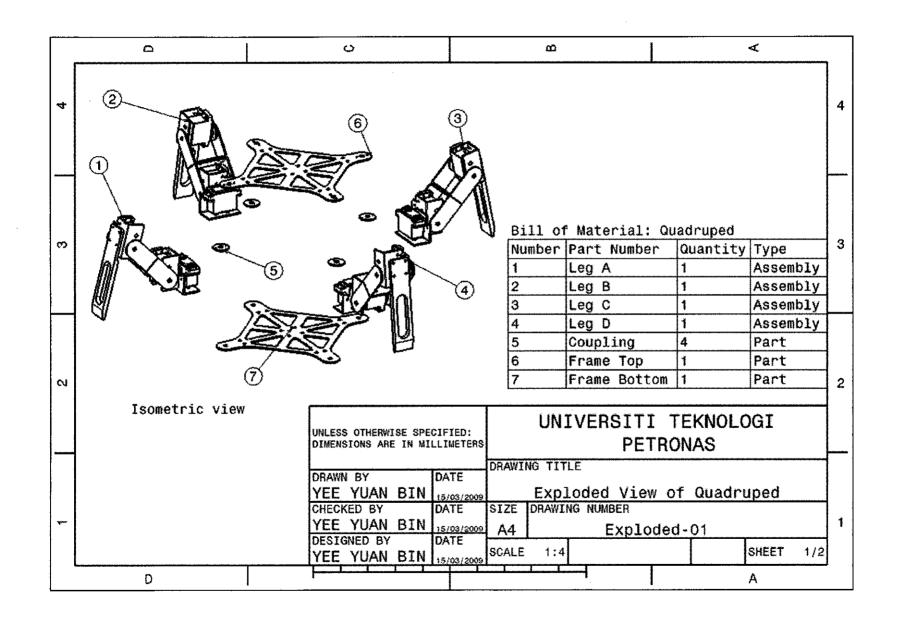
APPENDIX 12

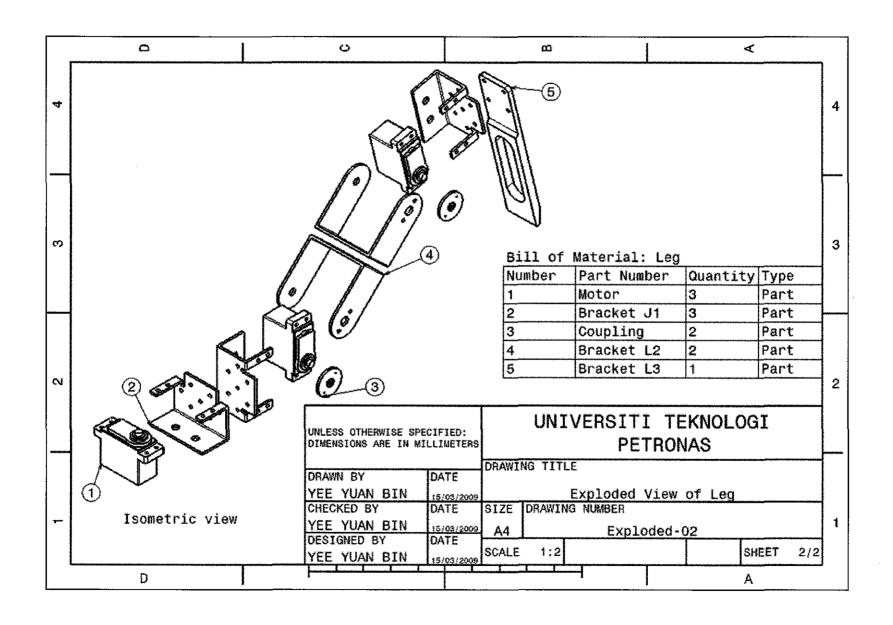
Three Servomotors Wiring Diagram

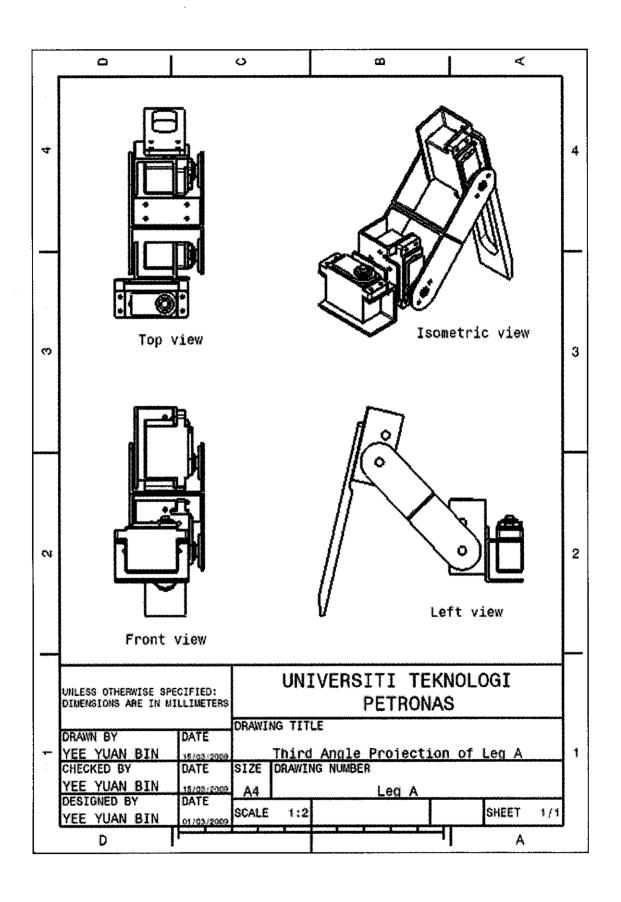


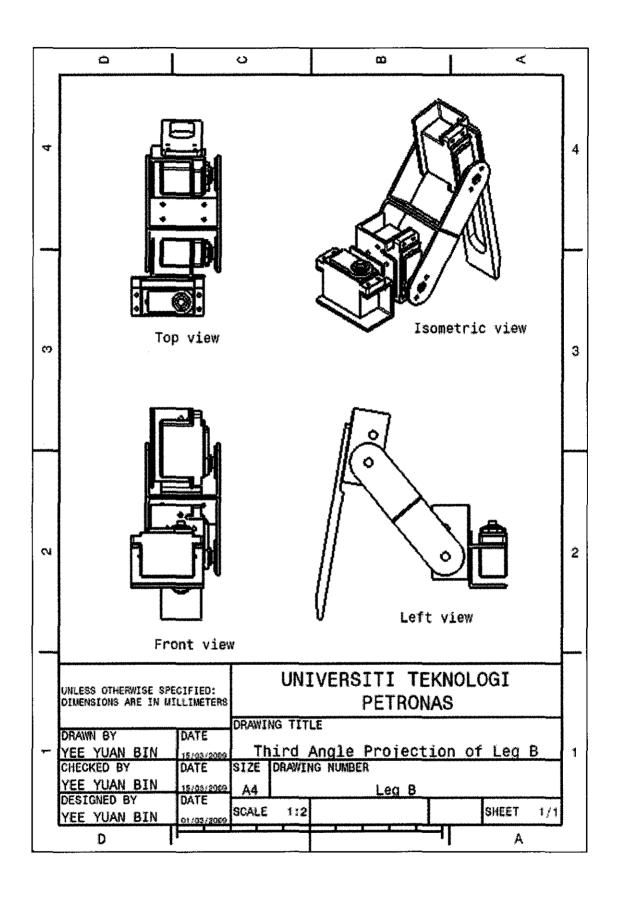
55

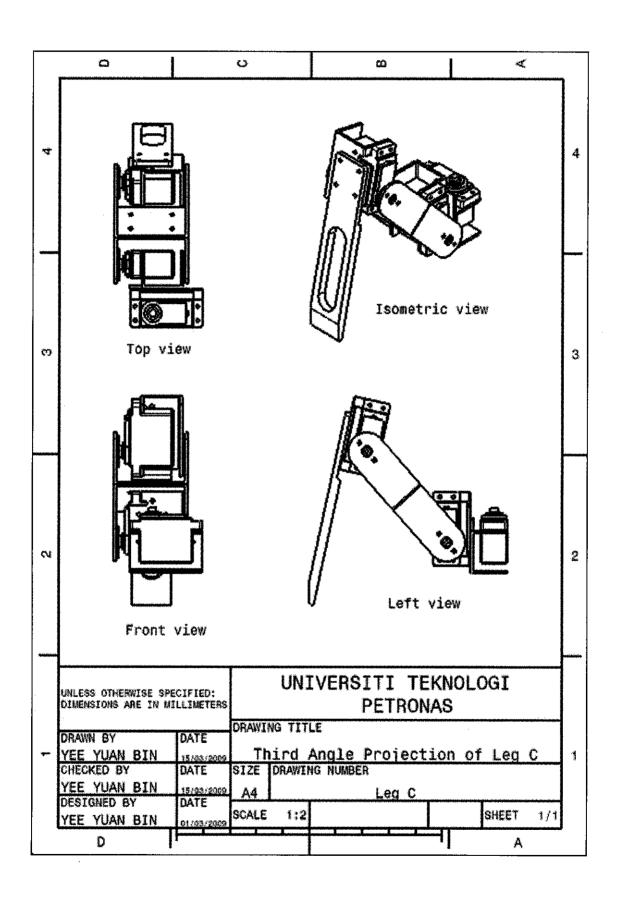


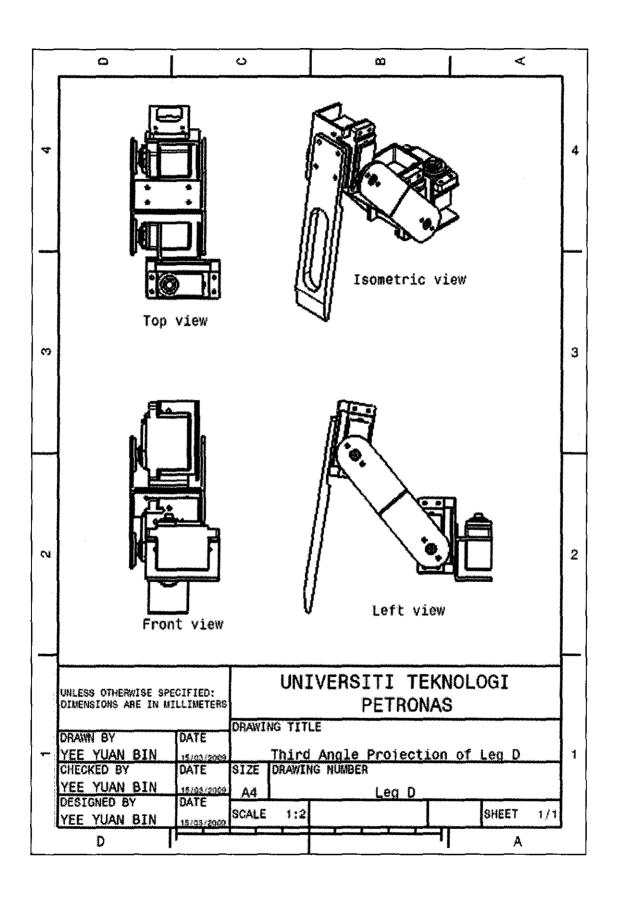


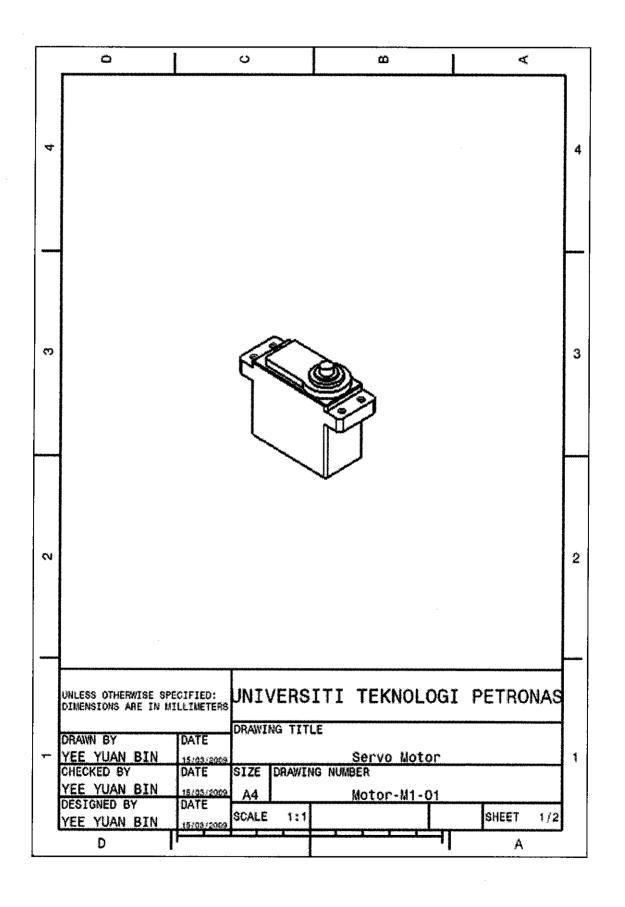


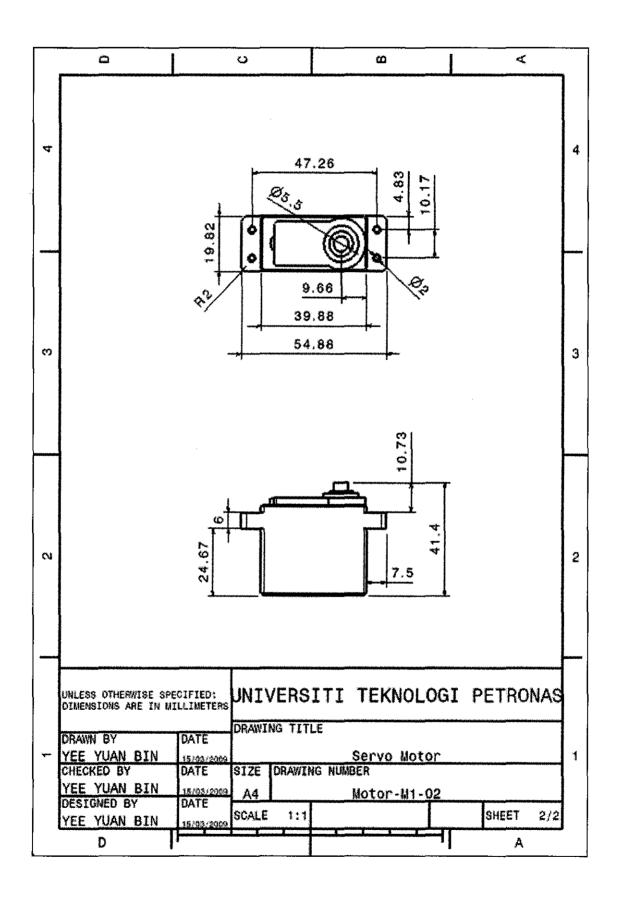


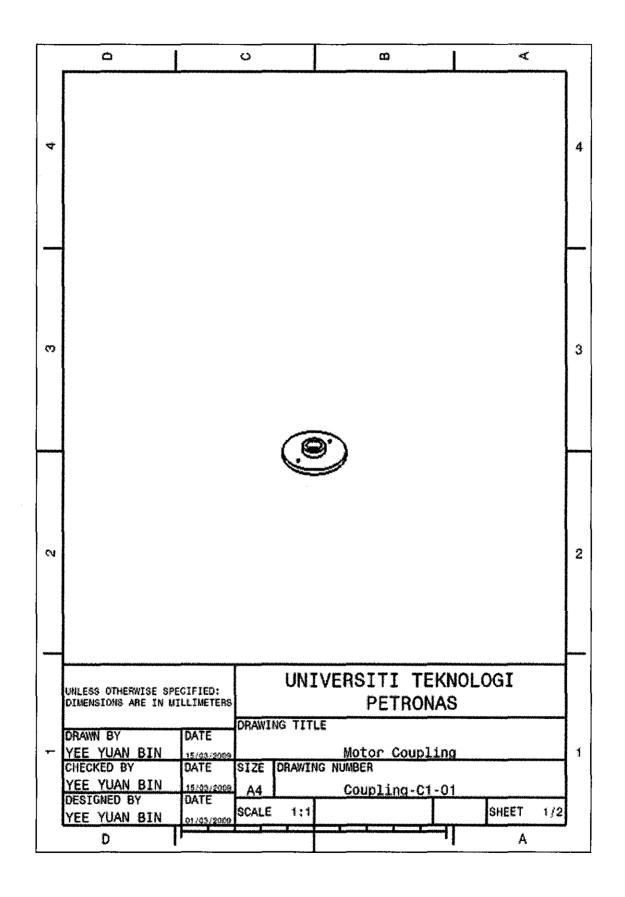


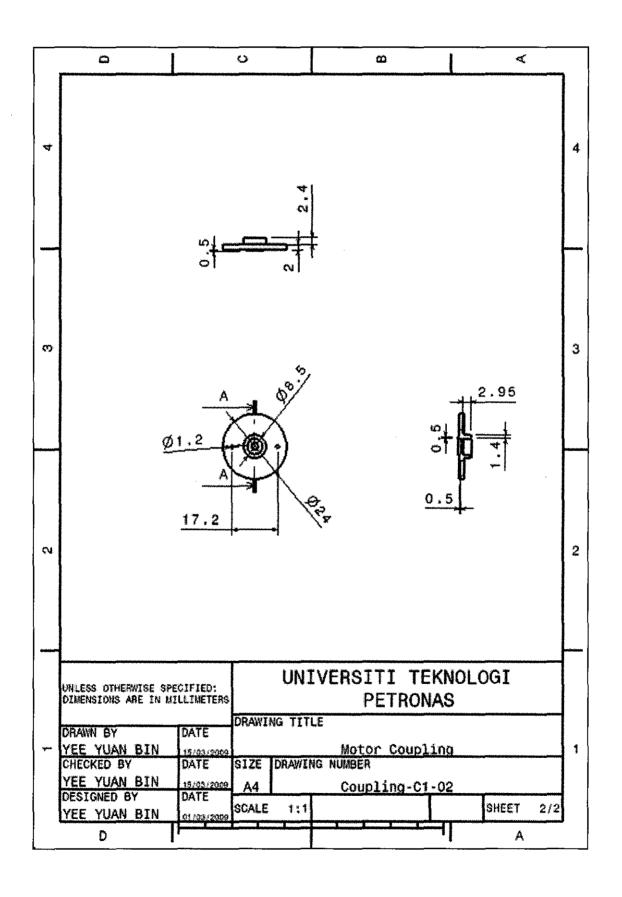


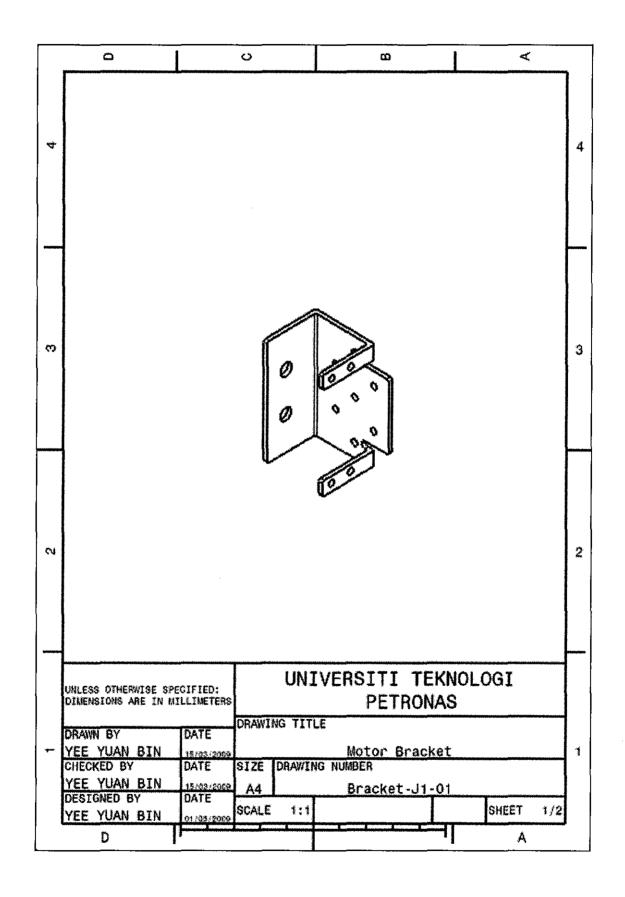


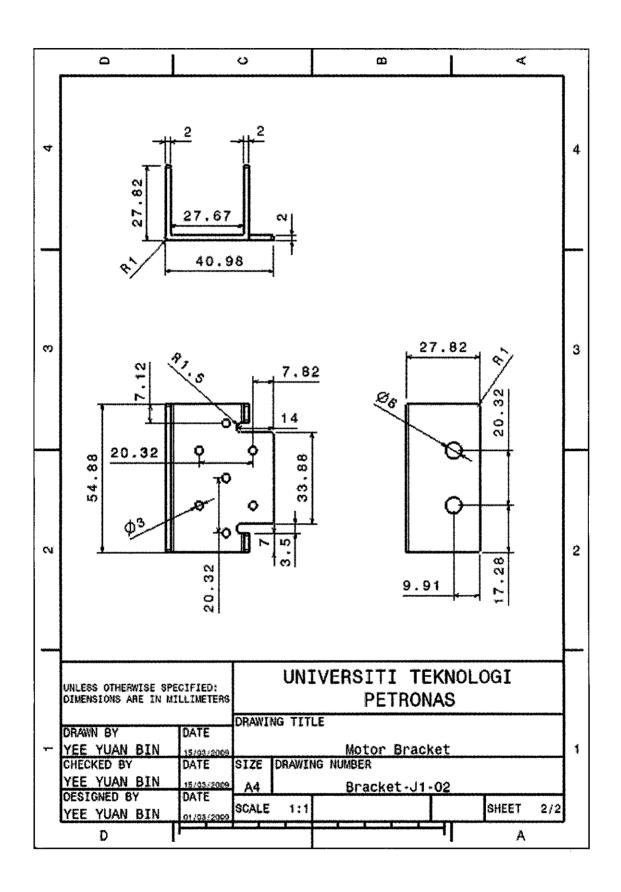


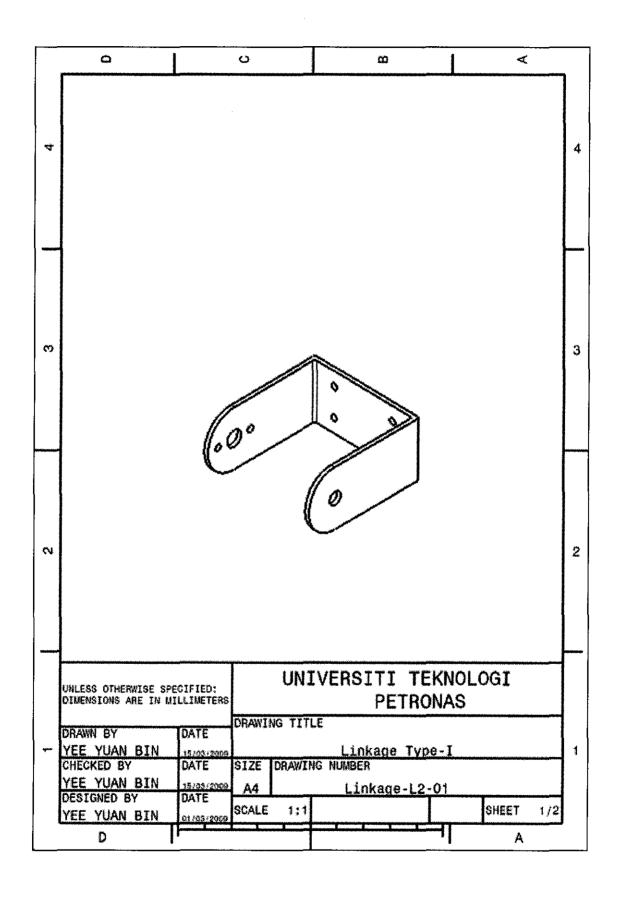


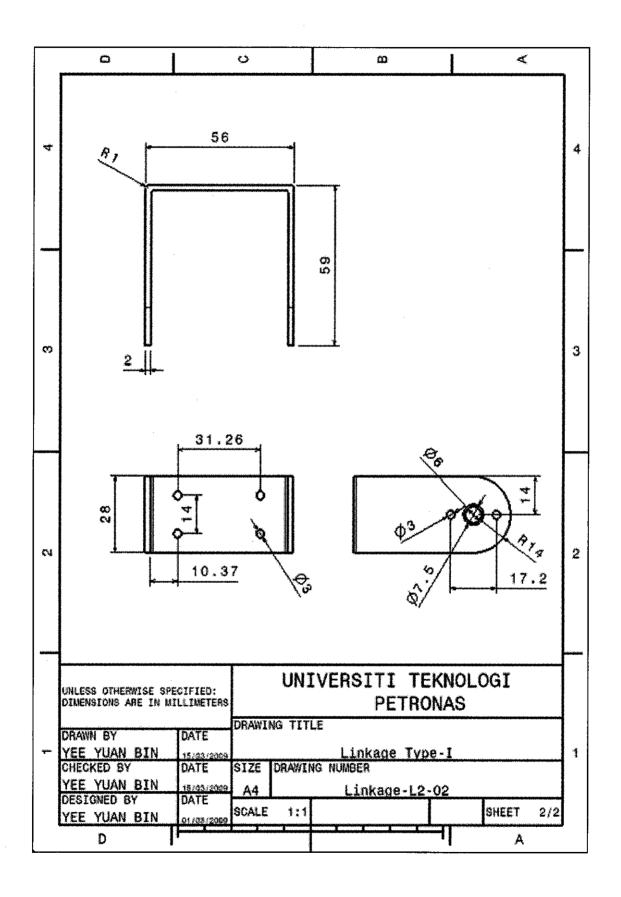


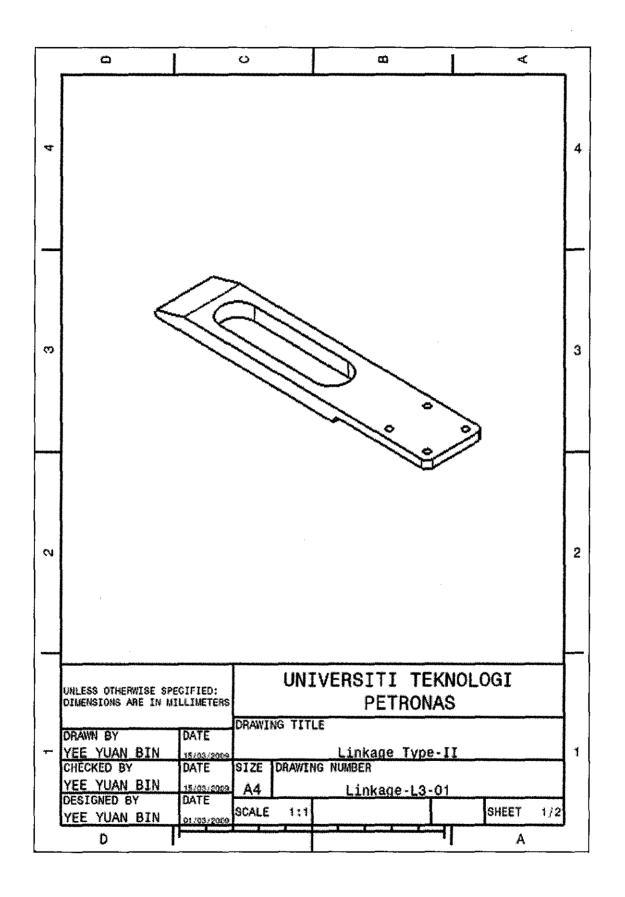


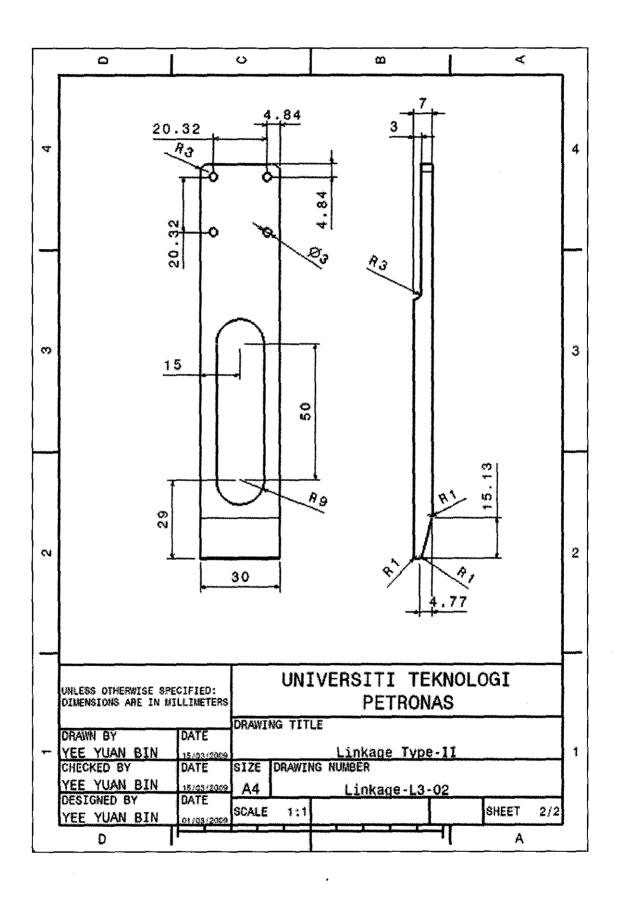


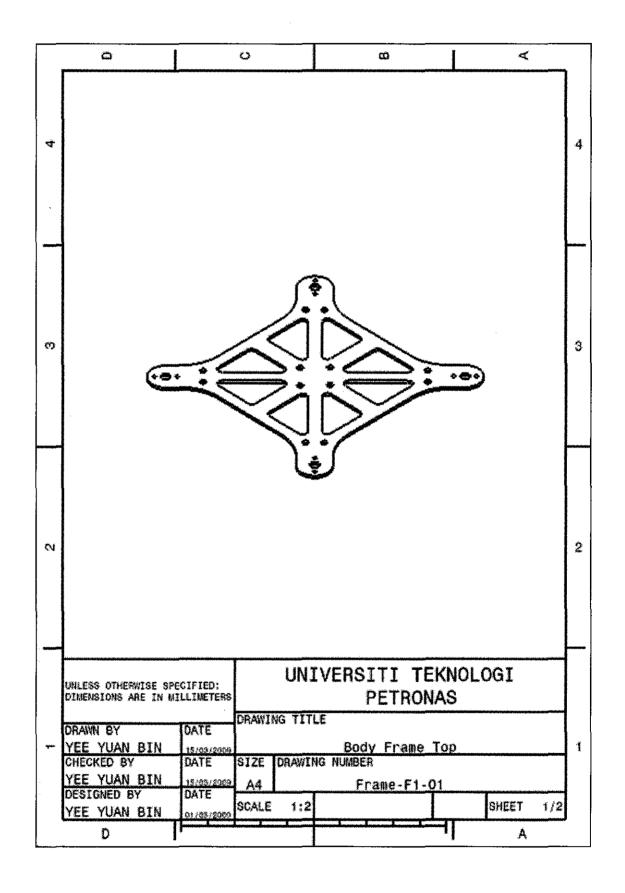


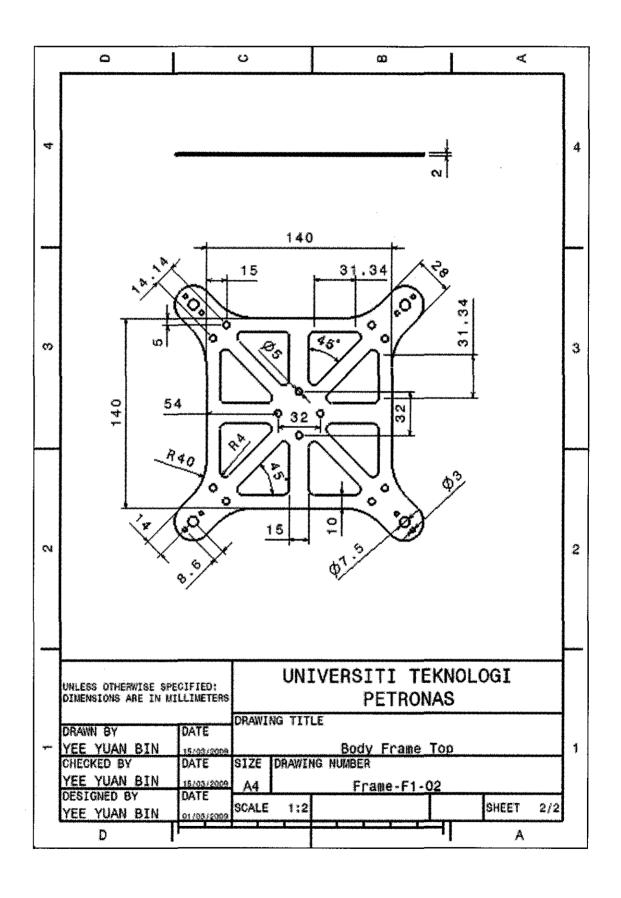


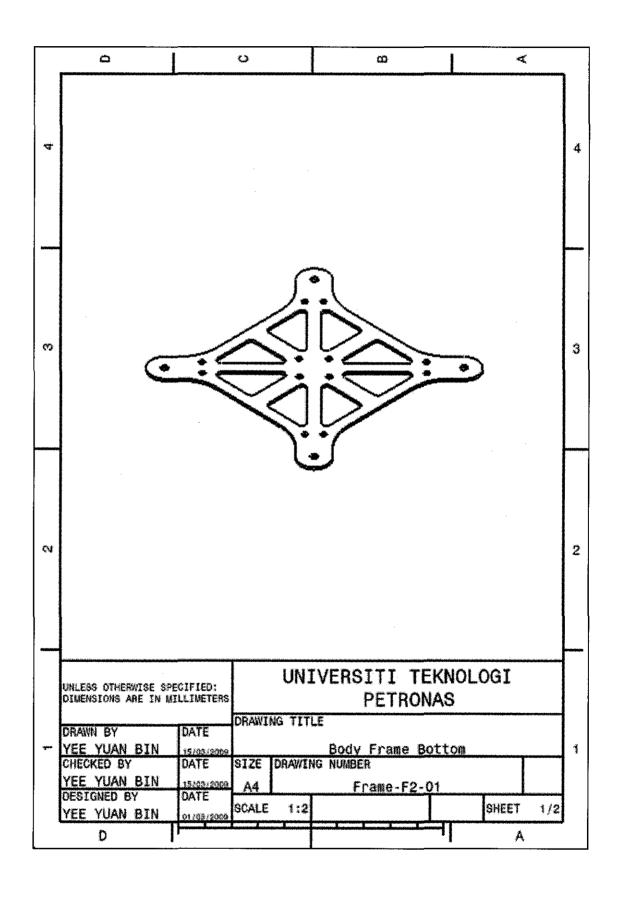


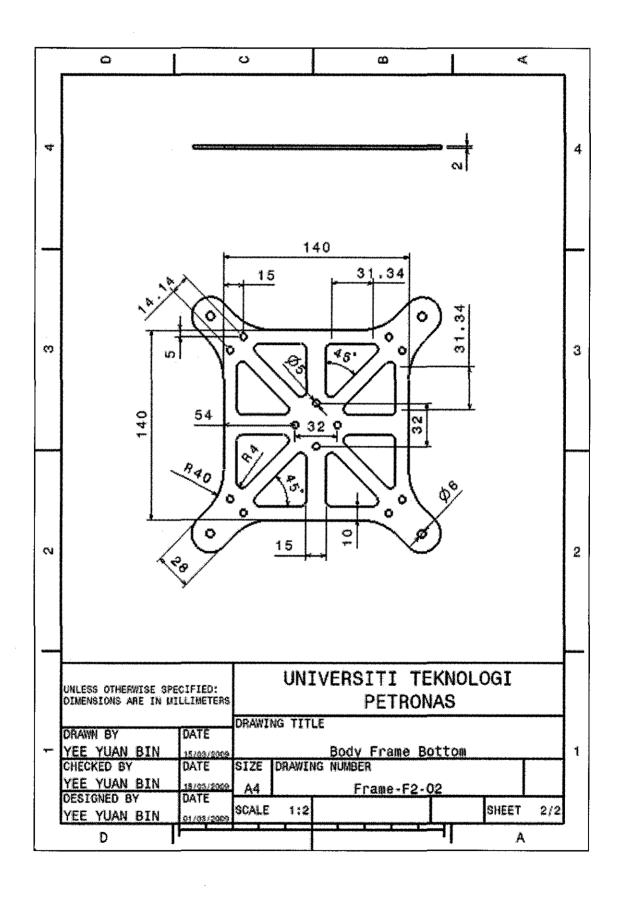






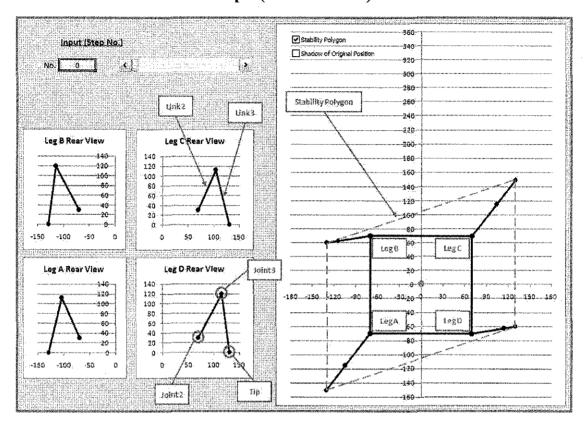






APPENDIX 14

Preliminary Gait Simulation Step 0 (Initial Position)



Leg B	in pa X in the	y	2 de 18
Joint 2	-70.00	70.00	30.00
Joint 3	-114.93	62.51	119.02
Tip	-130.00	60.00	0.00

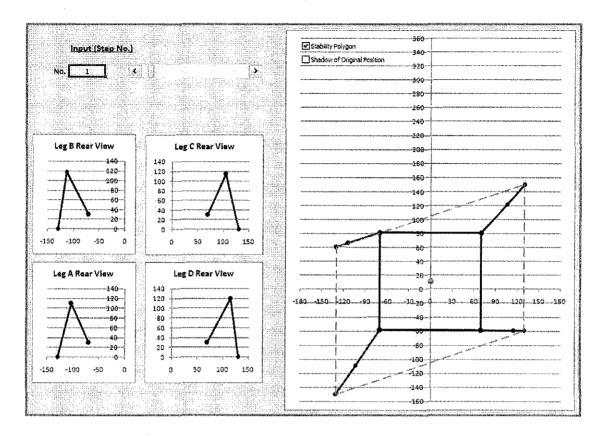
Leg A	X	$\mathbf{y}^{\mathrm{sup}}$	\mathbf{Z}
Joint 2	-70.00	-70.00	30.00
Joint 3	-104.27	-115.70	112.08
Tip	-130.00	-150.00	0.00

Leg C	X	y	Z
Joint 2	70.00	70.00	30.00
Joint 3	104.27	115.70	112.08
Tip	130.00	150.00	0.00

Leg D	X	y V	7
Joint 2	70.00	-70.00	30.00
Joint 3	114.93	-62.51	119.02
Tip	130.00	-60.00	0.00

Angles	Leg A	Leg B	Leg C	Leg D
) (1 °) (1 °)	53.1	9.5	53.1	9.5
$ heta_2$ a section is	55.2	62.9	55.2	62.9
93.0	124.2	145.6	124.2	145.6

Step 1



Leg B	manda ili alian X	y i	z
Joint 2	-70.00	81.25	30.00
Joint 3	-113.50	65.84	118.72
Tip	-130.00	60.00	0.00

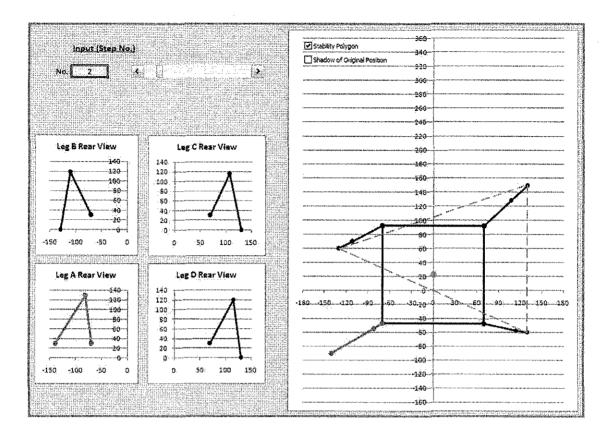
Leg A	X	y	2
Joint 2	-70.00	-58.75	30.00
Joint 3	-103.22	-109.27	109.65
Tip	-130.00	-150.00	0.00

Leg C	X	ÿ	Z
Joint 2	70.00	81.25	30.00
Joint 3	105.57	122.01	114.10
Tip	130.00	150.00	0.00

Leg D	recention de la company Lucia de la Carta de la company	y Yazar	Z
Joint 2	70.00	-58.75	30.00
Joint 3	115.38	-59.70	119.11
Tip	130.00	-60.00	0.00

Angles	Leg A. 🐙	Leg By-	Leg C	Leg D
$(1.11.0) L^{\circ}$	56.7	19.5	48.9	-1.2
$\theta 2^{-\theta_2}$	52.8	62.5	57.2	63.0
93.6	118.8	144.1	129.2	146.0

Step 2



Leg B	X	orași purită de la compositori de la c La compositori de la	\mathbf{Z}
Joint 2	-70.00	92.50	30.00
Joint 3	-111.52	70.01	118.15
Tip	-130.00	60.00	0.00

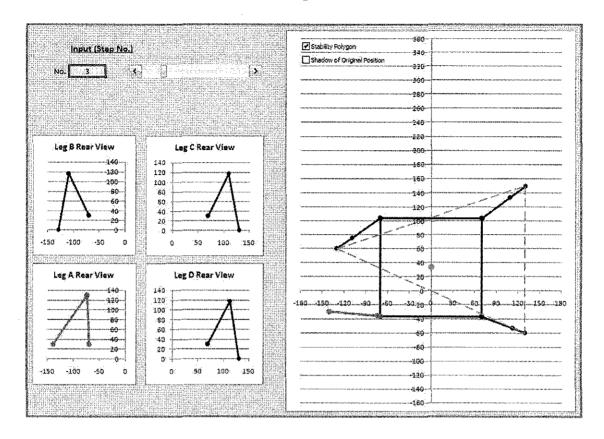
Leg A	X	у	\mathbf{z}
Joint 2	-70.00	-47.50	30.00
Joint 3	-82.04	-54.81	129.00
Tip	-140.00	-90.00	30.00

Leg (15 12 3 11 12 13 13 13 13 13 13 13 13 13 13 13 13 13	\mathbf{z}
Joint 2	70.00	92.50	30.00
Joint 3	107.15	128.10	115.75
Tip	130.00	150.00	0.00

Leg D	X	ones y	Z
Joint 2	70.00	-47.50	30.00
Joint 3	114.68	-56.81	118.98
Tip	130.00	-60.00	0.00

Angles	Leg A	Leg B	Leg C	Leg D
01.6	31.3	28.4	43.8	-11.8
92°	81.9	61.8	59.0	62.8
.03 ^o lesson	137.5	141.7	133.7	145.4

Step 3



Leg B	X	y	7 2.
Joint 2	-70.00	103.75	30.00
Joint 3	-109.45	74.99	117.27
Tip	-130.00	60.00	0.00

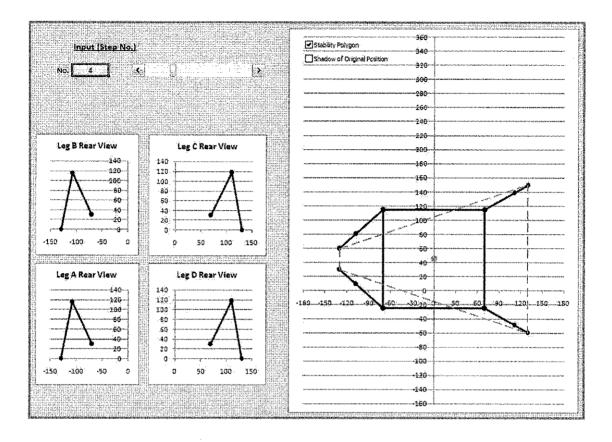
Leg A		y	z
Joint 2	-70.00	-36.25	30.00
Joint 3	-73.82	-35.91	129.93
Tip	-140.00	-30.00	30.00

Leg C	X	ining y	$\mathbf{z}_{\mathrm{max}}$
Joint 2	70.00	103.75	30.00
Joint 3	109.00	133.81	117.03
Tip	130.00	150.00	0.00

Leg D		У	
Joint 2	70.00	-36.25	30.00
Joint 3	113.09	-53.31	118.61
Tip	130.00	-60.00	0.00

Angles	Leg A	Leg B	LegC	Leg D
Fig. 019	-5.1	36.1	37.6	-21.6
ii 02 °	87.8	60.8	60.5	62.4
03°	144.2	138.5	137.7	143.7

Step 4



Leg B	al da X	y	$\mathbf{z}_{\mathbf{z}}$
Joint 2	-70.00	115.00	30.00
Joint 3	-107.53	80.59	116.07
Tip	-130.00	60.00	0.00

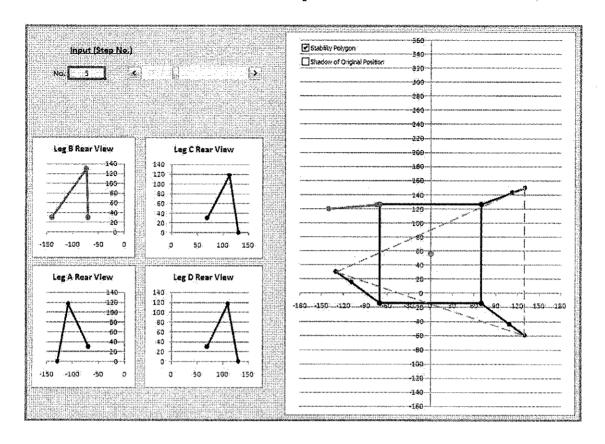
Leg A	X	y y	2
Joint 2	-70.00	-25.00	30.00
Joint 3	-107.53	9.41	116.07
Tip	-130.00	30.00	0.00

LogC	A Proposition	numnerijuseere martie V enimeere	\mathbf{z}
Joint 2	70.00	115.00	30.00
Joint 3	111.06	138.95	117.98
Тір	130.00	150.00	0.00

Leg D	andraus and X and	n da et de la central Le el central de la central	
Joint 2	70.00	-25.00	30.00
Joint 3	111.06	- 48.95	117.98
Tip	130.00	-60.00	0.00

Angles 2	LegA	Leg B	As Aleg Corner	Leg D
Olombia	-42.5	42.5	30.3	-30.3
	59.4	59.4	61.6	61.6
03 °	134.7	134.7	141.1	141.1

Step 5



Leg B	X	Yosay	
Joint 2	-70.00	126.25	30.00
Joint 3	-73.82	125.91	129.93
Tip	-140.00	120.00	30.00

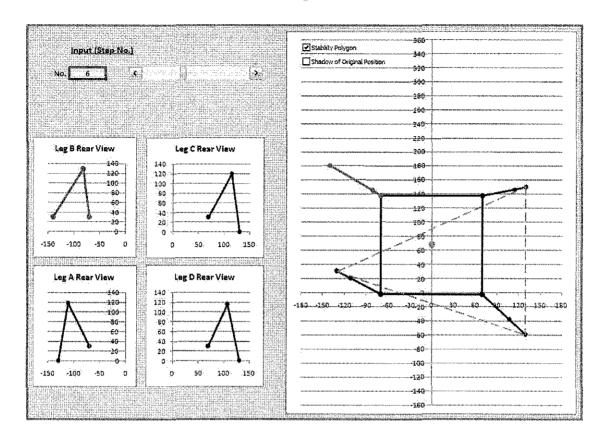
Leg A	1 - X	y	
Joint 2	-70.00	-13.75	30.00
Joint 3	-109.45	15.01	117.27
Tip	-130.00	30.00	0.00

Leg C		and y alasi	Z
Joint 2	70.00	126.25	30.00
Joint 3	113.09	143.31	118.61
Tip	130.00	150.00	0.00

LegD	X	,	высия: град Z Л.П.
Joint 2	70.00	-13.75	30.00
Joint 3	109.00	-43.81	117.03
Tip	130.00	-60.00	0.00

Angles	be Aleg Albah	Leg B	PASLeg.C	Leg D
1 0 1 0 m	-36.1	5.1	21.6	-37.6
92°°	60.8	87.8	62.4	60.5
03"°	138.5	144.2	143.7	137.7

Step 6



Leg B	Bank X inda	yes y	rada Z ardi
Joint 2	-70.00	137.50	30.00
Joint 3	-82.04	144.81	129.00
Tip	-140.00	180.00	30.00

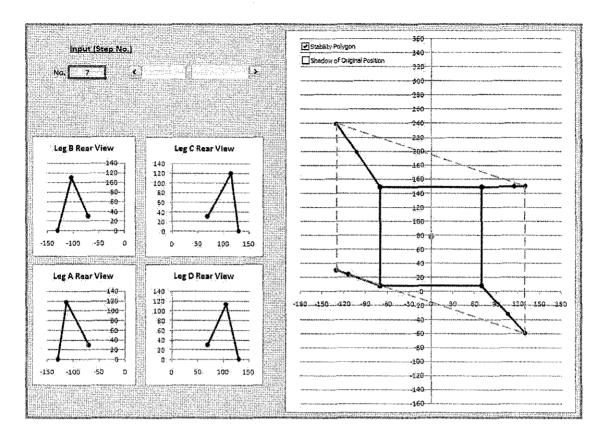
Leg A	X	y	Z
Joint 2	-70.00	-2.50	30.00
Joint 3	-111.52	19.99	118.15
Tip	-130.00	30.00	0.00

Leg C	X	y	Per Zeron
Joint 2	70.00	137.50	30.00
Joint 3	114.68	146.81	118.98
Tip	130.00	150.00	0.00

Leg D	X	У	1 m 2 m
Joint 2	70.00	-2.50	30.00
Joint 3	107.15	-38.10	115.75
Tip	130.00	-60.00	0.00

Angles	Leg A	Leg B	Leg C	Leg'D -
and the file of the same	-28.4	-31.3	11.8	-43.8
$\theta 2^{\circ}$	61.8	81.9	62.8	59.0
03'0	141.7	137.5.	145.4	133.7

Step 7



Leg B	X	unici ya sa	2
Joint 2	-70.00	148.75	30.00
Joint 3	-103.22	199.27	109.65
Tip	-130.00	240.00	0.00

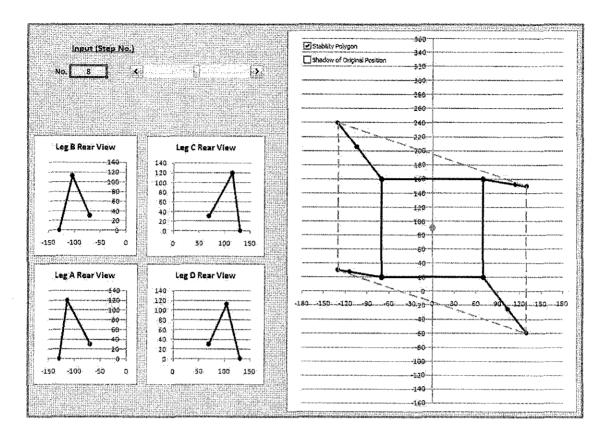
Leg A	X	y y	Z
Joint 2	-70.00	8.75	30.00
Joint 3	-113.50	24.16	118.72
Tip	-130.00	30.00	0.00

Leg C	X	y	Z
Joint 2	70.00	148.75	30.00
Joint 3	115.38	149.70	119.11
Tip	130.00	150.00	0.00

Leg D	X	y Y	Z
Joint 2	70.00	8.75	30.00
Joint 3	105.57	-32.01	114.10
Tip	130.00	-60.00	0.00

Angles	Leg A	Leg B	Leg C	Leg D.
01.0	-19.5	-56.7	1.2	-48.9
02.9	62.5	52.8	63.0	57.2
03.9	144.1	118.8	146.0	129.2

Step 8



Leg B		y	Z Z
Joint 2	-70.00	160.00	30.00
Joint 3	-104.27	205.70	112.08
Tip	-130.00	240.00	0.00

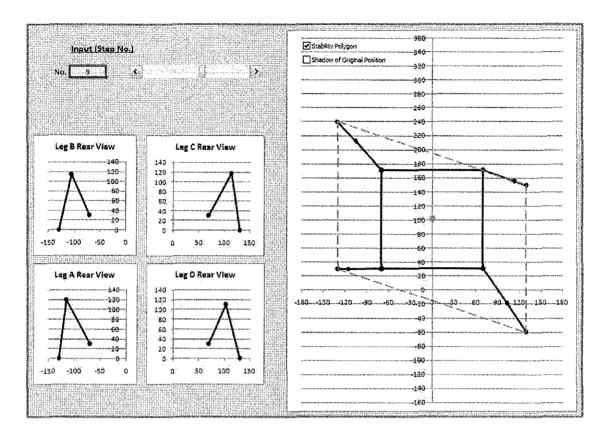
LegA	X	y me	$-\mathbf{z}$
Joint 2	-70.00	20.00	30.00
Joint 3	-114.93	27.49	119.02
Tip	-130.00	30.00	0.00

Leg C	X	Parkey Years	Z
Joint 2	70.00	160.00	30.00
Joint 3	114.93	152.51	119.02
Tip	130.00	150.00	0.00

Leg D	hali y	y -	Z
Joint 2	70.00	20.00	30.00
Joint 3	104.27	-25.70	112.08
Tip	130.00	-60.00	0.00

Angles	Leg A	Leg B	Leg C	Leg D
61.2	-9.5	-53.1	- 9.5	-53.1
02 %	62.9	55.2	62.9	55.2
ι θ3 ' ο ' ' Ι	145.6	124.2	145.6	124.2

Step 9



Leg B	X	ÿ	en germinia dia Permana
Joint 2	-70.00	171.25	30.00
Joint 3	-105.57	212.01	114.10
Tip	-130.00	240.00	0.00

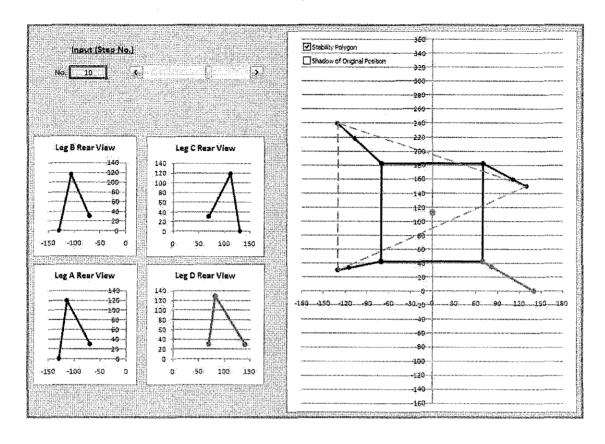
Leg A	X	an Mariana in Mariana y ang kan	Z
Joint 2	-70.00	31.25	30.00
Joint 3	-115.38	30.30	119.11
Tip	-130.00	30.00	0.00

Leg C	X		01.00 Z
Joint 2	70.00	171.25	30.00
Joint 3	113.50	155.84	118.72
Tip	130.00	150.00	0.00

LegD	X	animeta mangali Panima	
Joint 2	70.00	31.25	30.00
Joint 3	103.22	-19.27	109.65
Tip.	130.00	-60.00	0.00

Angles	Leg A	Leg B	Leg C	Leg.D
(b 01 °	1.2	-48.9	-19.5	-56.7
62°	63.0	57.2	62.5	52.8
' 63 °	146.0	129.2	144.1	118.8

Step 10



Leg B	All Bayes	y	2
Joint 2	-70.00	182.50	30.00
Joint 3	-107.15	218.10	115.75
Tip	-130.00	240.00	0.00

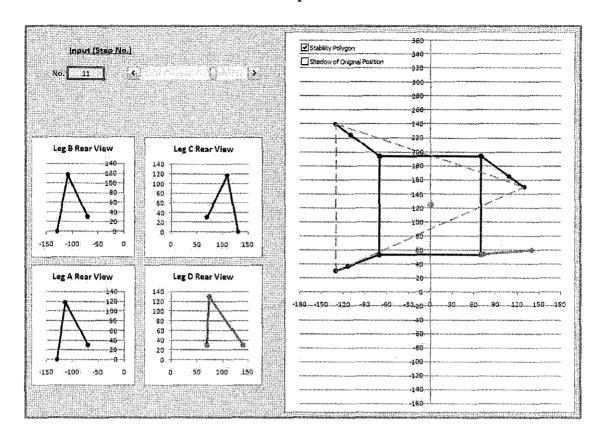
Leg A	X	y	2 1 2
Joint 2	-70.00	42.50	30.00
Joint 3	-114.68	33.19	118.98
Tip	-130.00	30.00	0.00

Leg C	X Section	\mathbf{y}	\mathbf{z}
Joint 2	70.00	182.50	30.00
Joint 3	111.52	160.01	118.15
Tip	130.00	150.00	0.00

Leg D	X	enica (ji el Gale y e kara	er Gudenije i Spor Ž ega Si
Joint 2	70.00	42.50	30.00
Joint 3	82.04	35.19	129.00
Tip	140.00	0.00	30.00

Angles	LegA	Leg B	青Leg C	LegD
Carlos Allos Assessment	11.8	-43.8	-28.4	-31.3
02 °	62.8	59.0	61.8	81.9
03.º	145.4	133.7	141 <u>.7</u>	137.5

Step 11



Leg B	nice X	У	Z
Joint 2	-70.00	193.75	30.00
Joint 3	-109.00	223.81	117.03
Tip	-130.00	240.00	0.00

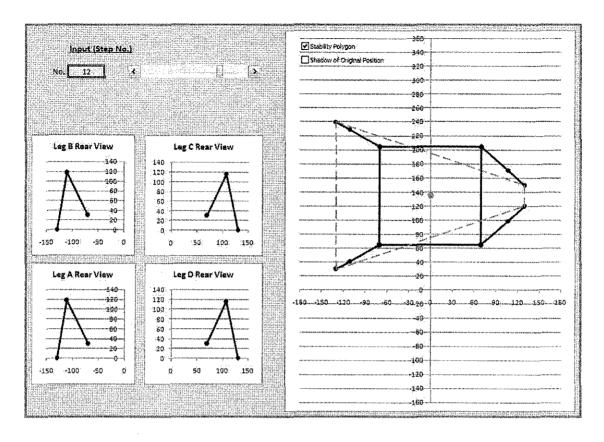
Leg A	**************************************		Z
Joint 2	-70.00	53.75	30.00
Joint 3	-113.09	36.69	118.61
Tip	-130.00	30.00	0.00

Leg C	and X	y	Z
Joint 2	70.00	193.75	30.00
Joint 3	109.45	164.99	117.27
Tip	130.00	150.00	0.00

Leg D	×	y	Z
Joint 2	70.00	53.75	30.00
Joint 3	73.82	54.09	129.93
Tip	140.00	60.00	30.00

Angles 1	Leg A	Leg B	**************************************	Lég D
MAT'S	21.6	-37.6	-36.1	5.1
02 °	62.4	60.5	60.8	87.8
	143.7	137.7	138.5	144.2

Step 12



Leg B	X	y y	\mathbf{z}
Joint 2	-70.00	205.00	30.00
Joint 3	-111.06	228.95	117.98
Tip	-130.00	240.00	0.00

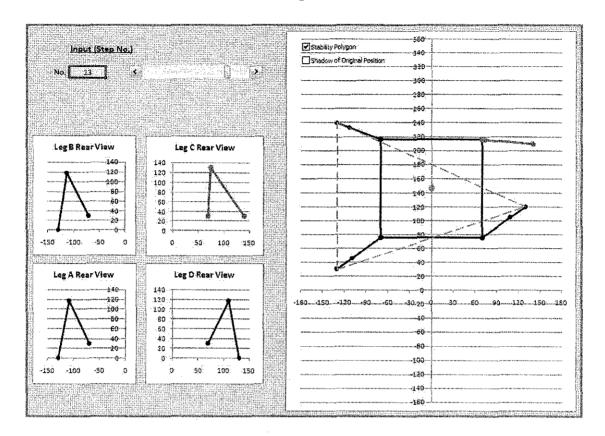
Leg A	X	у	
Joint 2	-70.00	65.00	30.00
Joint 3	-111.06	41.05	117.98
Tip	-130.00	30.00	0.00

Leg C	X	ÿ	\mathbf{z}
Joint 2	70.00	205.00	30.00
Joint 3	107.53	170.59	116.07
Tip	130.00	150.00	0.00

Leg D	X		
Joint 2	70.00	65.00	30.00
Joint 3	107.53	99.41	116.07
Tip -	130.00	120.00	0.00

Angles	Leg.A :	LegB	4. Leg C	Leg D
01 0	30.3	-30.3	-42.5	42.5
02.5	61.6	61.6	59.4	59.4
03.9	141.1	141.1	134.7	134.7

Step 13



Leg B	alendiran said 15 Alendiran XII direkt	y	\mathbf{Z}_{i}
Joint 2	-70.00	216.25	30.00
Joint 3	-113.09	233.31	118.61
Tip	-130.00	240.00	0.00

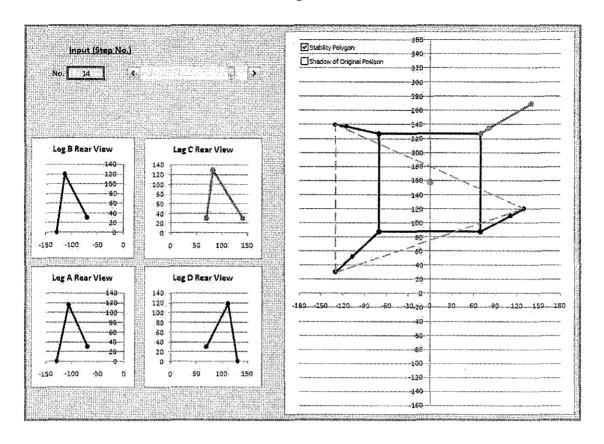
Leg A	X	У	\mathbf{z}
Joint 2	-70.00	76.25	30.00
Joint 3	-109.00	46.19	117.03
Tip	-130.00	30.00	0.00

Leg (X	y Jan	Z
Joint 2	70.00	216.25	30.00
Joint 3	73.82	215.91	129.93
Tip	140.00	210.00	30.00

Leg D	X	y	Ż
Joint 2	70.00	76.25	30.00
Joint 3	109.45	105.01	117.27
Tip	130.00	120.00	0.00

Angles	Leg A	Leg B	" Leg C	Leg D
010	37.6	-21.6	-5.1	36.1
$ heta^{-\epsilon}$	60.5	62.4	87.8	60.8
ӨЗ о	137.7	143.7	144.2	138.5

Step 14



LegB	All Market	er grupter de Yester	104 (<u>2</u> 7)
Joint 2	-70.00	227.50	30.00
Joint 3	-114.68	236.81	118.98
Tip	-130.00	240.00	0.00

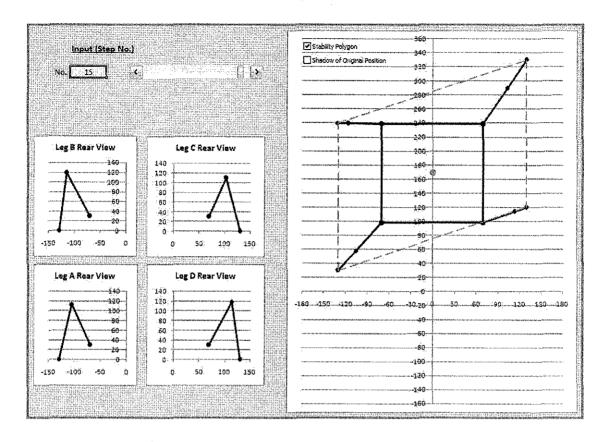
Leg A	X	У	
Joint 2	-70.00	87.50	30.00
Joint 3	-107.15	51.90	115.75
Tip	-130.00	30.00	0.00

TegC	100 M	y	1961.000 (1960.000) 1960.000 Z
Joint 2	70.00	227.50	30.00
Joint 3	82.04	234.81	129.00
Tip	140.00	270.00	30.00

Leg D	\mathbf{X}^{n}	e Main y	line Z Ties.
Joint 2	70.00	87.50	30.00
Joint 3	111.52	109.99	118.15
Tip	130.00	120.00	0.00

Angles	Leg A	Leg B	Leg C	Leg D
01.e	43.8	-11.8	31.3	28.4
02.	59.0	62.8	81.9	61.8
1.000000000000000000000000000000000000	133.7	145.4	137.5	141.7

Step 15



Leg B	×	y inches	
Joint 2	-70.00	238.75	30.00
Joint 3	-115.38	239.70	119.11
Tip	-130.00	240.00	0.00

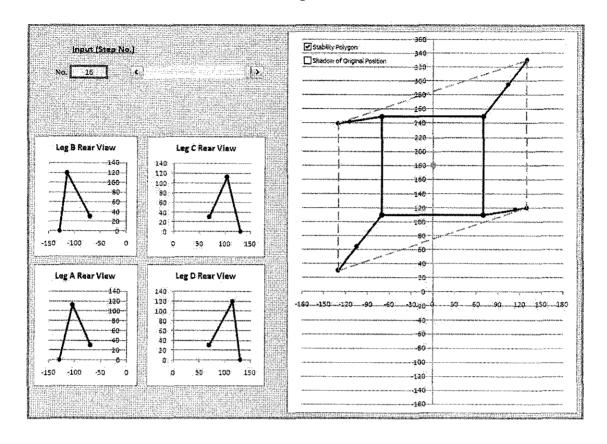
Leg A		y name	\mathbf{Z}
Joint 2	-70.00	98.75	30.00
Joint 3	-105.57	57.99	114.10
Tip	-130.00	30.00	0.00

Leg C	X		1
Joint 2	70.00	238.75	30.00
Joint 3	103.22	289.27	109.65
Tip	130.00	330.00	0.00

Leg D	energ X	in e Vindo	Z
Joint 2	70.00	98.75	30.00
Joint 3	113.50	114.16	118.72
Tip	130.00	120.00	0.00

- Angles	Leg A	Leg B	Leg C	Leg D
17.17.01°	48.9	-1.2	56.7	19.5
02.9	57.2	63.0	52.8	62.5
03°	129.2	146.0	118.8	144.1

Step 16



Leg B	X	madinalesi da Januari	2
Joint 2	-70.00	250.00	30.00
Joint 3	-114.93	242.51	119.02
Tip	-130.00	240.00	0.00

Leg A	X	y	\mathbf{Z}
Joint 2	-70.00	110.00	30.00
Joint 3	-104.27	64.30	112.08
Tip	-130.00	30.00	0.00

Leg C		ili Perinden Perinden	
Joint 2	70.00	250.00	30.00
Joint 3	104.27	295.70	112.08
Tip	130.00	330.00	0.00

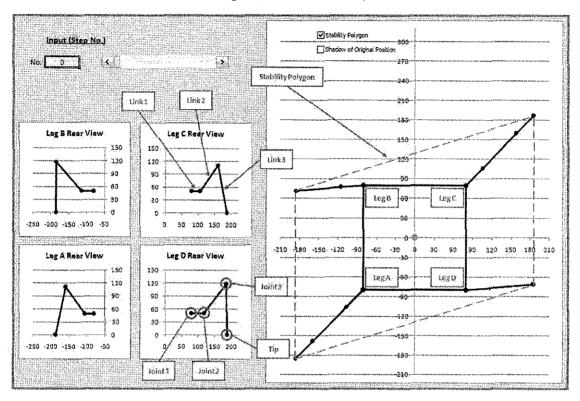
Leg D	X	y	Z
Joint 2	70.00	110.00	30.00
Joint 3	114.93	117.49	119.02
Tip	130.00	120.00	0.00

Angles	Leg A	Leg B	Leg C	Leg D
41.9	53.1	9.5	53.1	9.5
02°	55.2	62.9	55.2	62.9
93.°	124.2	145.6	124.2	145.6

APPENDIX 15

Readjusted Gait Simulation

Step 0 (Initial Position)



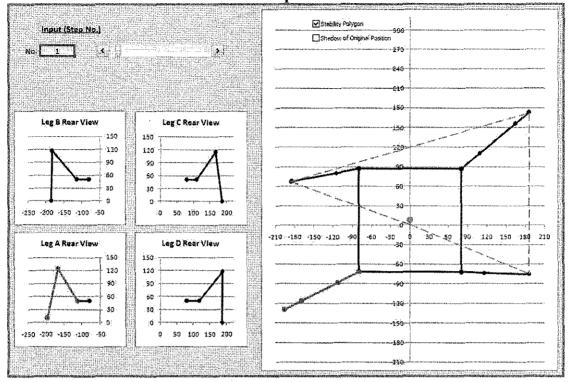
Lieg B	X	y	Z
Joint 1	-80.00	80.00	50.00
Joint 2	-115.60	77.05	50.00
Joint 3	-185.43	71.40	118.00
Tip	-186.07	71.35	0.00

TPGV	X	iin y ii ii	\mathbf{z}^{-1}
Joint 1	-80.00	-80.00	50.00
Joint 2	-105.63	-105.63	50.00
Joint 3	-158.87	-158.87	111.56
Tip	-186.07	-186.07	0.00

Leg C	X X	944 y	200 (Z)
Joint 1	80.00	80.00	50.00
Joint 2	105.63	105.63	50.00
Joint 3	158.87	158.87	111.56
Tip	186.07	186.07	0.00

Leg D	X	y	$-\mathbf{z}^{k-n}$
Joint 1	80.00	-80.00	50.00
Joint 2	116.13	-77.05	50.00
Joint 3	185.43	-71.40	118.00
Tip	186.07	-71.35	0.00

Angles	Leg A	. Leg B $_{\rm tr}$.	Leg C	Leg D
01.8	45.0	4.7	45.0	4.7
$\theta 2$	39.3	44.4	39.3	44.4
03-4	110.2	134.1	110.2	134.1



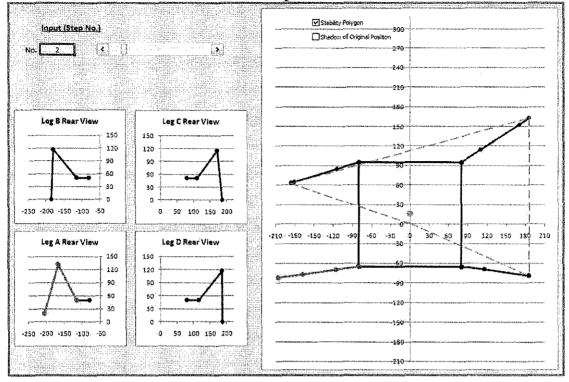
Teg B		Ž	
Joint I	-80.00	87.50	50.00
Joint 2	-115.60	80.66	50.00
Joint 3	-183.90	67.55	117.98
Tip	-186.07	67.13	0.00

Leg C	X	y de	
Joint 1	80.00	87.50	50.00
Joint 2	108.25	110.21	50.00
Joint 3	164.78	155.64	114.80
Tip	186.07	172.75	0.00

Leg A		rich Yering San Yering	Z Na z
Joint 1	-80.00	-72.50	50.00
Joint 2	-112.48	-88.60	50.00
Joint 3	-168.95	-116.61	124.05
Tip	-196.07	-130.06	10.00

Leg D	aligaettari di Aligaet <mark>X</mark> di Sancalitati	\mathbf{y}	\mathbf{z}
Joint 1	80.00	-72.50	50.00
Joint 2	116.24	-73.48	50.00
Joint 3	185.74	-75.35	118.00
Tip	186.07	- 75.36	0.00

Angles	Leg A	Leg B	+ Leg C	Leg D
Transfer in	26.4	10.9	38.8	-1.5
9.2 9	49.6	44.3	41.8	44.4
03 °	124.7	133.3	118.4	134.2



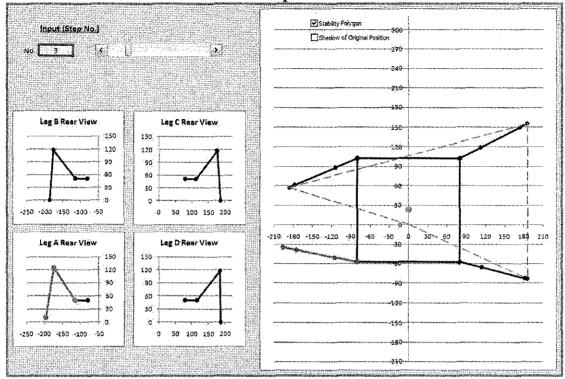
Leg B			A STATE OF THE STA
Joint 1	-80.00	95.00	50.00
Joint 2	-114.65	84.35	50.00
Joint 3	-181.21	63.90	117.89
Tip	-186.07	62.41	0.00

Leg C	all a Xillian in	e pr y dodin Popula	Ż
Joint 1	80.00	95.00	50.00
Joint 2	110.54	114.52	50.00
Joint 3	170.33	152.73	116.51
Tip	186.07	162.79	0.00

Leg A	X	on y son	Z
Joint 1	-80.00	-65.00	50.00
Joint 2	-115.92	-69.89	50.00
Joint 3	-168.25	-77.01	131.66
Tip	-206.07	-82.16	20.00

Leg D	edicinis unque. Se des Xilias de Se des des de	na y	Ž
Joint 1	80.00	-65.00	50.00
Joint 2	115.92	-69.89	50.00
Joint 3	184.81	-79.27	117.99
Tip	186.07	- 79.44	0.00

Angles	Leg A	Leg B	Leg C	$\operatorname{Leg}\mathbf{D}^{(-1)}$
भावन्त्र मुख्या सम्बद्धाः स्थापना	7.8	17.1	32.6	-7.8
heta = 11.00 $ heta$ 2.00 $ heta$ 1.10 $ heta$	57.1	44.3	43.2	44.4
03.2	128.2	131.8	124.0	133.7



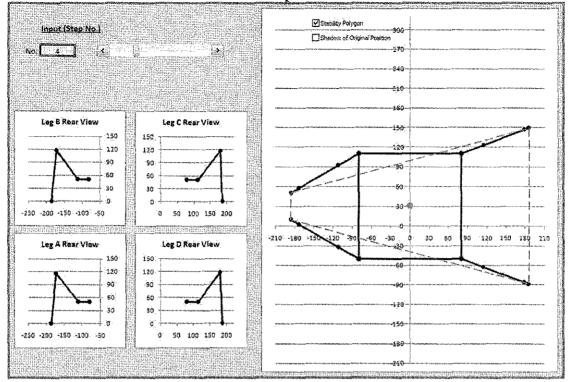
Leg B	alian Xeria Section	ilinasia Vitalia	The Comments of the Comments o
Joint 1	-80.00	102.50	50.00
Joint 2	-113.30	88.17	50.00
Joint 3	-177.49	60.54	117.63
Típ	-186.07	56.85	0.00

lleg C	X	y	
Joint 1	80.00	102.50	50.00
Joint 2	112.48	118.60	50.00
Joint 3	175.30	149.76	117.39
Tip	186.07	155.10	0.00

Leg A	X	ologia Y	
Joint 1	-80.00	-57.50	50.00
Joint 2	-115.60	-50.66	50.00
Joint 3	-175.12	-39.23	126.06
Tip	-196.07	-35.21	10.00

Leg D			
Joint 1	80.00	-57.50	50.00
Joint 2	115.18	-66.25	50.00
Joint 3	182.70	-83.03	117.95
Tip	186.07	-83.87	0.00

Angles	LegA	Leg B	Leg C	- Leg D
$\dot{\theta}1^{c}$. Figure 1.	-10.9	23.3	26.4	-14.0
$\theta 2^{ \sigma }$	51.5	44.1	43.9	44.3
03 °	131.0	129.5	128.0	132.6



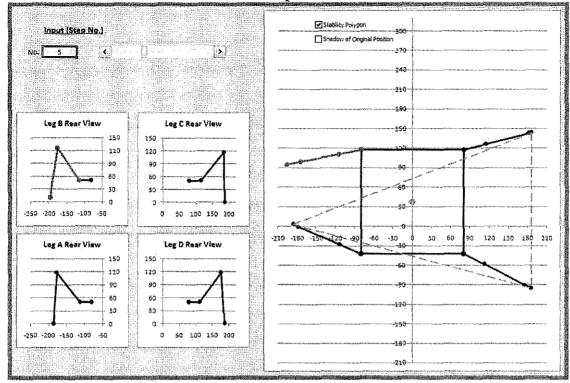
Tegri	X	para roma de	un and annual Junio Zamban
Joint 1	-80.00	110.00	50.00
Joint 2	-111.55	92.15	50.00
Joint 3	-172.88	57.46	117.02
Tip	-186.07	50.00	0.00

LegC	X		
Joint 1	80.00	110.00	50.00
Joint 2	114.03	122.50	50.00
Joint 3	179.48	146.54	117.79
Tip	186.07	148.96	0.00

Teg A		ika Ž	en like Z
Joint 1	-80.00	-50.00	50.00
Joint 2	-111.55	-32.15	50.00
Joint 3	-172.88	2.54	117.02
Tip	-186.07	10.00	0.00

Leg D	X	y land	
Joint 1	80.00	-50.00	50.00
Joint 2	114.03	-62.50	50.00
Joint 3	179.48	-86.54	117.79
Tip	186.07	-88.96	0.00

Angles	Leg A	Leg B	A Leg C	Leg D
$\theta 1^{eq}$.	-29.5	29.5	20.2	-20.2
02 Р	43.6	43.6	44.2	44.2
03.9	126.2	126.2	130.8	130.8



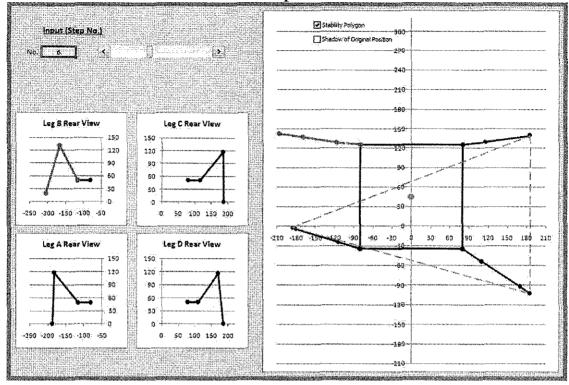
Leg B		y Y	
Joint 1	-80.00	117.50	50.00
Joint 2	-115.60	110.66	50.00
Joint 3	-175.12	99.23	126.06
Tip	-196.07	95.21	10.00

Leg C	X	ÿ	\mathbf{z}
Joint 1	80.00	117.50	50.00
Joint 2	115.18	126.25	50.00
Jeint 3	182.70	143.03	117.95
Tip	186.07	143.87	0.00

Leg A	udir yang disa Marakan Marakan	y	Z 1
Joint 1	-80.00	-42.50	50.00
Joint 2	-113.30	-28.17	50.00
Joint 3	-177.49	-0.54	117.63
Tip	-186.07	3.15	0.00

Leg D		y	
Joint 1	80.00	-42.50	50.00
Joint 2	112.48	-58.60	50.00
Joint 3	175.30	-89.76	117.39
Tip	186.07	-95.10	0.00

Angles	Leg A	Leg B	Leg C	Leg D
eghedy — Luger Allin san angles O <u>lin</u> ks komba angles and best and	-23.3	10.9	14.0	-26.4
022	44.1	51.5	44.3	43.9
03.9	129.5	131.0	132.6	128.0



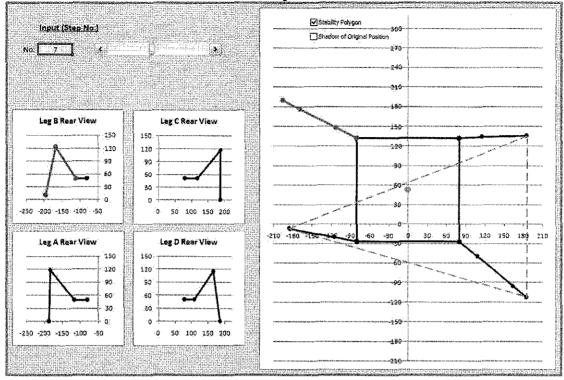
Leg B	STATE OF THE STATE		innamentalist Si Zaman
Joint 1	-80.00	125.00	50.00
Joint 2	-115.92	129.89	50.00
Joint 3	-168.25	137.01	131.66
Tip	-206.07	142.16	20.00

LegC	meninger Sasta X dan da	vidum vidum Vidum vidum	
Joint 1	80.00	125.00	50.00
Joint 2	115.92	129.89	50.00
Joint 3	184.81	139.27	117.99
Tip	186.07	139.44	0.00

Leg A	nomininoses, linia Santa XII.	y.	Z
Joint 1	-80.00	-35.00	50.00
Joint 2	-114.65	-24.35	50.00
Joint 3	-181.21	-3.90	117.89
Tip	-186.07	-2.41	0.00

Leg D		y de Y	
Joint 1	80.00	-35.00	50.00
Joint 2	110.54	-54.52	50.00
Joint 3	170.33	-92.73	116.51
Tip	186.07	-102.79	0.00

Angles	Leg A	Leg B	Leg C	Leg D
$\theta 1^{-6}$	-17.1	-7.8	7.8	-32.6
020	44.3	57.1	44.4	43.2
93-0 143-0 144-14-15-16-1	131.8	128.2	133.7	124.0



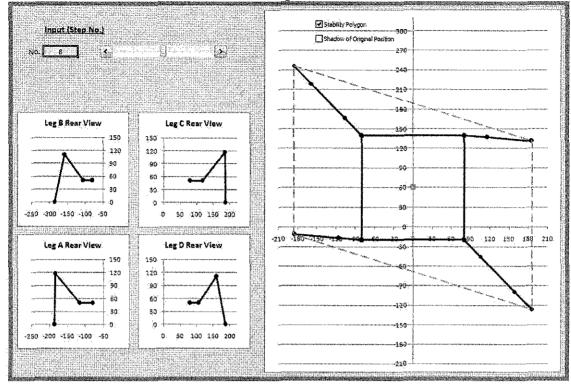
Leg B	nacioni Villa (1 Maganitation)		
Joint 1	-80.00	132.50	50.00
Joint 2	-112.48	148.60	50.00
Joint 3	-168.95	176.61	124.05
Tip	-196.07	190.06	10.00

Leg C		y	Ž
Joint 1	80.00	132.50	50.00
Joint 2	116.24	133.48	50.00
Joint 3	185.74	135.35	118.00
Tip	186.07	135.36	0.00

Leg A	Andrew X	y	\mathbf{Z}^{-1}
Joint 1	-80.00	-27.50	50.00
Joint 2	-115.60	-20.66	50.00
Joint 3	-183.90	-7.55	117.98
Tip	-186.07	-7.13	0.00

Leg D		ar y ical	2 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 -
Joint 1	80.00	-27.50	50.00
Joint 2	108.25	-50.21	50.00
Joint 3	164.78	-95.64	114.80
Tip	186.07	-112.75	0.00

Angles	Leg A	Leg B	Leg C	Leg D
01 a	-10.9	-26.4	1.5	-38.8
02.9	44.3	49.6	44.4	41.8
03'8	133.3	124.7	134.2	118.4



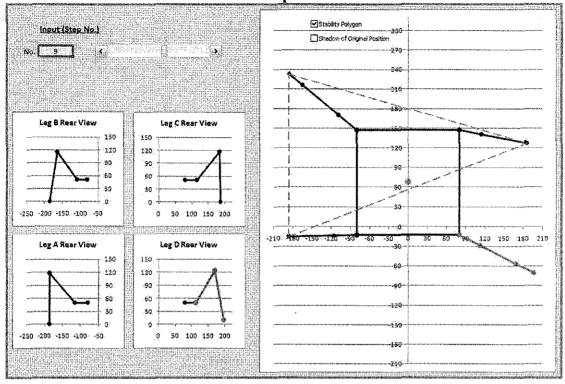
Leg B		nda Cantinggist Hustra y adamsa	
Joint 1	-80.00	140.00	50.00
Joint 2	-105.63	165.63	50.00
Joint 3	-158.87	218.87	111.56
Tip	-186.07	246.07	0.00

Jieg C.			obside dunica discus Z olifica
Joint 1	80.00	140.00	50.00
Joint 2	116.13	137.05	50.00
Joint 3	185.43	131.40	118.00
Tip	186.07	131.35	0.00

$\operatorname{Leg} \Lambda$		у У	inducije il 18. Propodalje il 18. j
Joint 1	-80.00	-20.00	50.00
Joint 2	-116.13	-17.05	50.00
Joint 3	-185.43	-11.40	118.00
Tip	-186.07	-11.35	0.00

Leg D	X	en Prekinderson Senteri <mark>y</mark> arayan	2
Joint 1	80.00	-20.00	50.00
Joint 2	105.63	- 45.63	50.00
Joint 3	158.87	-98.87	111.56
Tip	186.07	-126.07	0.00

Angles	Leg A	Leg B	LegC	Leg D
$ au_{0}=0$ $ au_{0}$	-4.7	-45.0	-4.7	-45.0
02 °	44.4	39.3	44.4	39.3
na da	134.1	110.2	134.1	110.2



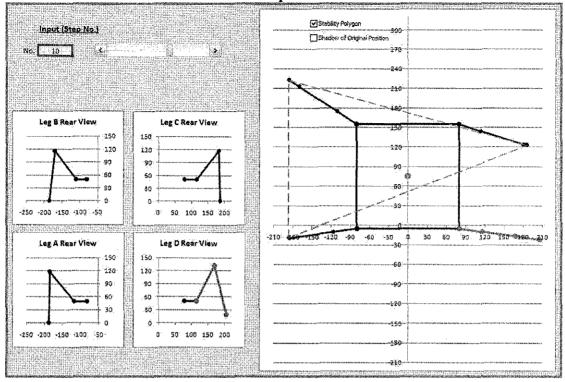
i eg B	X	y mana	ingentieren Tuningen
Joint 1	-80.00	147.50	50.00
Joint 2	-108.25	170.21	50.00
Joint 3	-164.78	215.64	114.80
Tip	-186.07	232.75	0.00

Leg C	X	y y	Z
Joint 1	80.00	147.50	50.00
Joint 2	115.60	140.66	50.00
Joint 3	183.90	127.55	117.98
Tip	186.07	127.13	0.00

Treg A			
Joint 1	-80.00	-12.50	50.00
Joint 2	-116.24	-13.48	50.00
Joint 3	-185.74	-15.35	118.00
Tip	-186.07	-15.36	0.00

Leg D	X	y	\mathbf{Z}^{-1}
Joint 1	80.00	-12.50	50.00
Joint 2	112.48	-28.60	50.00
Joint 3	168.95	-56.61	124.05
Tip	196.07	-70.06	10.00

Angles	Leg A	Leg B	Leg C	Leg D
01 0	1.5	-38.8	-10.9	-26.4
0210	44.4	41.8	44.3	49.6
19 12 03 0	134.2	118.4	133.3	124.7



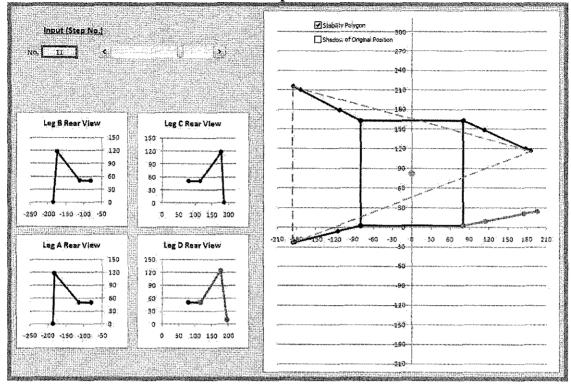
Degra	established and a second	illiair Y insaa	
Joint 1	-80.00	155.00	50.00
Joint 2	-110.54	174:52	50.00
Joint 3	-170.33	212.73	116.51
Tip	-186.07	222.79	0.00

Log C			in der Spesielle Zweigen
Joint 1	80.00	155.00	50.00
Joint 2	114.65	144.35	50.00
Joint 3	181.21	123.90	117.89
Tip	186.07	122.41	0.00

Leg A			Z
Joint 1	-80.00	-5.00	50.00
Joint 2	-115.92	-9.89	50.00
Joint 3	-184.81	-19.27	117.99
Tip	-186.07	-19.44	0.00

Leg D		y	
Joint 1	80.00	-5.00	50.00
Joint 2	115.92	-9.89	50.00
Joint 3	168.25	-17.01	131.66
Tip	206.07	-22.16	20.00

Angles	Leg A	Leg B	Leg C	Leg D
$= 0.19^{\pm 0.00}$	7.8	-32.6	-17.1	-7.8
$\theta 2^{ o }$	44.4	43.2	44.3	57.1
03°	133.7	124.0	131.8	128.2



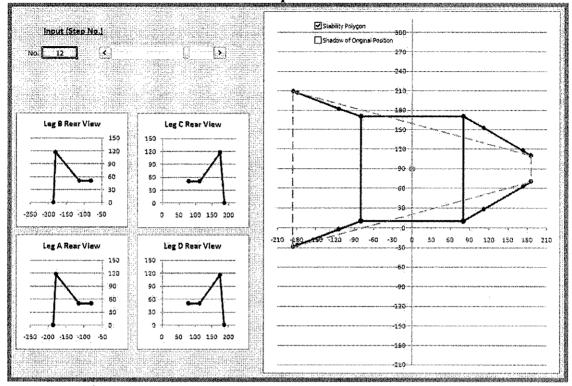
Legib	X me	en in Section (1986) de la company de la com	Z
Joint 1	-80.00	162.50	50.00
Joint 2	-112.48	178.60	50.00
Joint 3	-175.30	209.76	117.39
Tip	-186.07	215.10	0.00

Leg C	Anna X	y	Z
Joint 1	80.00	162.50	50.00
Joint 2	113.30	148.17	50.00
Joint 3	177.49	120.54	117.63
Tip	186.07	116.85	0.00

$\operatorname{Lieg}\Lambda$		Partie	discharge La Zalama
Joint 1	-80.00	2.50	50.00
Joint 2	-115.18	-6.25	50.00
Joint 3	-182.70	-23.03	117.95
Tip	-186.07	-23.87	0.00

Leg D		y	
Joint 1	80.00	2.50	50.00
Joint 2	115.60	9.34	50.00
Joint 3	175.12	20.77	126.06
Tip	196.07	24.79	10.00

Angles	Leg A : 👊	Leg B	Leg C	Leg D
$\mathbb{L}^{1} \cdot \theta 1^{1_{G}} \cdot \mathbb{L}$	14.0	-26.4	-23.3	10.9
12 a 1	44.3	43.9	44.1	51.5
+ 03 °	132.6	128.0	129.5	131.0



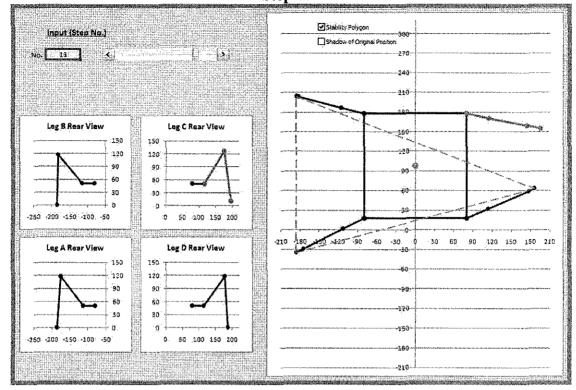
Leg B			2
Joint 1	-80.00	170.00	50.00
Joint 2	-114.03	182.50	50.00
Joint 3	-179.48	206.54	117.79
Tip	-186.07	208.96	0.00

Leg C	\mathbf{X}	y	Z
Joint 1	80.00	170.00	50.00
Joint 2	111.55	152.15	50.00
Joint 3	172.88	117.46	117.02
Tip	186.07	110.00	0.00

Leg A		andregeniasional Pagina y tanina	ufferija in ingelija 1642 i Z uman
Joint 1	-80.00	10.00	50.00
Joint 2	-114.03	-2.50	50.00
Joint 3	-179.48	-26.54	117.79
Tip	-186.07	-28.96	0.00

Leg D	in the \mathbf{X}	y	
Joint 1	80.00	10.00	50.00
Joint 2	111.55	27.85	50.00
Joint 3	172.88	62.54	117.02
Tip	186.07	70.00	0.00

Angles	Leg A	Leg B	Leg C	Leg D
010^{-1}	20.2	-20.2	-29.5	29.5
02:01	44.2	44.2	43.6	43.6
0310	130.8	130.8	126.2	126.2



Les B	X		Zesta
Joint 1	-80.00	177.50	50.00
Joint 2	-115.18	186.25	50.00
Joint 3	-182.70	203.03	117.95
Tip	-186.07	203.87	0.00

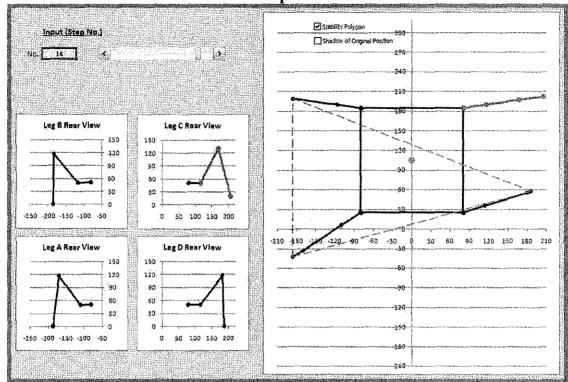
Leg C		economic distriction of the second se	
Joint 1	80.00	177.50	50.00
Joint 2	115.60	170.66	50.00
Joint 3	175.12	159.23	126.06
Tip	196.07	155.21	10.00

Leg A.	X	Ż	
Joint 1	-80.00	17.50	50.00
Joint 2	-112.48	1.40	50.00
Joint 3	-175.30	- 29.76	117.39
Tip	-186.07	-35.10	0.00

Teg D		10 April 10	
Joint 1	80.00	17.50	50.00
Joint 2	113.30	31.83	50.00
Joint 3	177.49	59.46	117.63
Tip	186.07	63.15	0.00

Angles	Leg A	LegB	Leg C	Leg D
01.8	26.4	-14.0	-10.9	23.3
$\theta 2^{\circ 1}$	43.9	44.3	51.5	44.1
93 97 and	128.0	132.6	131.0	129.5

Step 14



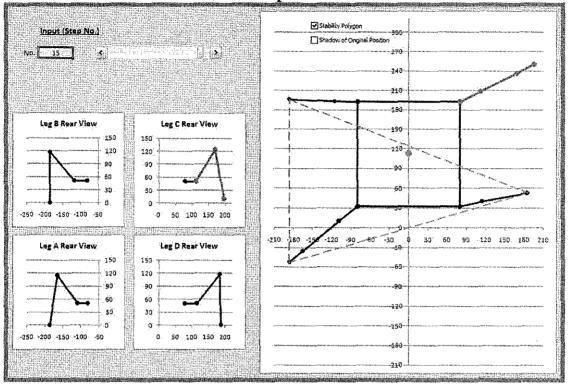
LegB			Ż
Joint 1	-80.00	185.00	50.00
Joint 2	-115.92	189.89	50.00
Joint 3	-184.81	199.27	117.99
Tip	-186.07	199.44	0.00

leg o	X	y dam	$oldsymbol{z}$
Joint 1	80.00	185.00	50.00
Joint 2	115.92	189.89	50.00
Joint 3	168.25	197.01	131.66
Tip	206.07	202.16	20.00

Leg A		y Y	10 d 10 d 2
Joint 1	-80.00	25.00	50.00
Joint 2	-110.54	5.48	50.00
Joint 3	-170.33	-32.73	116.51
Tip	-186.07	-42.79	0.00

Leg D	X	Park y	
Joint I	80.00	25.00	50.00
Joint 2	114.65	35.65	50.00
Joint 3	181.21	56.10	117.89
Tip	186.07	57.59	0.00

Angles	Leg A	Leg B	Leg C	Leg D
0.1	32.6	-7.8	7.8	17.1
$= \mathbb{E}_{\mathbb{R}^{d}}\theta 2_{\mathbb{R}^{d}}^{\mathbb{R}^{d}} \mathbb{E}_{\mathbb{R}^{d}}$	43.2	44.4	57.1	44.3
03^{10}	124.0	133.7	128.2	131.8



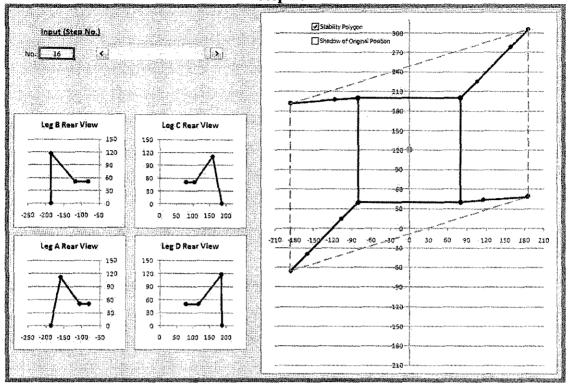
Leg B		ý	Z
Joint 1	-80.00	192.50	50.00
Joint 2	-116.24	193.48	50.00
Joint 3	-185.74	195.35	118.00
Tip	-186.07	195.36	0.00

Leg C		y 100000	\mathbf{z}
Joint 1	80.00	192.50	50.00
Joint 2	112.48	208.60	50.00
Joint 3	168.95	236.61	124.05
Tip	196.07	250.06	10.00

Teg A		y	ingan penduah Mara Z eran
Joint 1	-80.00	32.50	50.00
Joint 2	-108.25	9.79	50.00
Joint 3	-164.78	-35.64	114.80
Tip	-186.07	-52.75	0.00

Leg D		y	\mathbf{Z}_{-}
Joint 1	80.00	32.50	50.00
Joint 2	115.60	39.34	50.00
Joint 3	183.90	52.45	117.98
Tip	186.07	52.87	0.00

Angles	Leg A'	Leg B	Leg C	Leg D
$\ (-1)^{-1} (\theta) \ _{L^{2}} \leq 1$	38.8	-1.5	26.4	10.9
-02^{lo}	41.8	44.4	49.6	44.3
03/9 E	118.4	134.2	124.7	133.3



Leg B		ing in the second	$\mathbf{z}_{\mathbf{z}}$
Joint 1	-80.00	200.00	50.00
Joint 2	-116.13	197.05	50.00
Joint 3	-185.43	191.40	118.00
Tip	-186.07	191.35	0.00

Leg C	X	y Y 1515	\mathbf{Z}
Joint 1	80.00	200.00	50.00
Joint 2	105.63	225.63	50.00
Joint 3	158.87	278.87	111.56
Tip	186.07	306.07	0.00

Leg A	nia X	andra y eninal Temperatura	Z
Joint 1	-80.00	40.00	50.00
Joint 2	-105.63	14.37	50.00
Joint 3	-158.87	-38.87	111.56
Tip	-186.07	-66.07	0.00

Leg D	X	y	
Joint 1	80.00	40.00	50.00
Joint 2	116.13	42.95	50.00
Joint 3	185.43	48.60	118.00
Tip	186.07	48.65	0.00

Angles	Leg A	Leg B	Leg C	Leg D
21.019	45.0	4.7	45.0	4.7
$-\mu \cdot 024^{\circ} h$	39.3	44.4	39.3	44.4
	110.2	134.1	110.2	134.1

APPENDIX 16

Motor Controller Programs

Program of Leg A and Leg B

```
#include
                    <18F458.h>
#device
                    adc=8
#usc
                    delay(clock=4000000)
                    NOWDT, WDT128, RC IO, NOPROTECT, NOOSCSEN, NOBROWNOUT, BORV20,
#fuses
                    NOPUT, NOCPD, NOSTVREN, NODEBUG, NOLVP, NOWRT, NOWRTD, NOWRTB,
                    NOCPB, NOWRTC, NOEBTR, NOEBTRB
// Global Variables
unsigned int16
                    duty_A1, duty_A2, duty_A3,
                    duty B1, duty B2, duty B3;
unsigned int8
                    count, prev step, curr step;
signed intl6
                    temp[6];
// Global_Constants (Look-Up Table)
                                       A1 A2 A3 B1 B2 B3
                                     {1950, 2007, 1298, 1547, 1956, 1059, // step_6
signed int16
                    LUT[17][6] =
                                     1764, 1904, 1153, 1609, 1957, 1067, // step_1
                                     1578, 1829, 1118, 1671, 1957, 1082,
                                                                       // step_2
                                     1391, 1885, 1090, 1733, 1959, 1105, # step_3
                                     1205, 1964, 1138, 1795, 1964, 1138, // step_4
                                     1267, 1959, 1105, 1609, 1885, 1090, // step_5
                                     1329, 1957, 1082, 1422, 1829, 1118, # step_6
                                     1391, 1957, 1067, 1236, 1904, 1153, // step_7
                                     1453, 1956, 1059, 1050, 2007, 1298, # step_8
                                     1515, 1956, 1058, 1112, 1982, 1216, // step_9
                                     1578, 1956, 1063, 1174, 1968, 1160, // step_i0
                                     1640, 1957, 1074, 1236, 1961, 1120, // step_lif
                                     1702, 1958, 1092, 1298, 1958, 1092,
                                                                       // step 12
                                     1764, 1961, 1120, 1360, 1957, 1074, // step_13
                                     1826, 1968, 1160, 1422, 1956, 1063, #step_14
                                     1888, 1982, 1216, 1485, 1956, 1058, # step 15
                                     1950, 2007, 1298, 1547, 1956, 1059 }; # step__16
// Define Leg_A
#define
                    joint_A1 PIN_D1
                    joint_A2 PIN_D0
#define
#define
                   joint_A3 PIN_C3
// Define Lag_B
#define
                    joint B1 PIN A0
                   joint_B2 PIN_A1
joint_B3 PIN_A2
#define
#define
// Leg_A
#int RTCC
RTCC_isr()
{ set_RTCC(46035),
                                        #65535 - 46035 = 19500 counts
                                        // 19500counts X Tus per count = 0.0195sec
                                        \#1/0.0195sec = 51Hz
// Motor Al
 output_high(joint_A1);
 delay_us(600);
 if((0x0258 \le duty_A1) && (duty_A1 \le 0x02EE))
                                                   // C'CW: 76deg - 90dest
          delay_us(duty_A1-0x0258);
 }
```

```
else if((0x02EE < duty A1) && (duty A1 <= 0x03E8)) // CCW: 51deg - 75deg
       delay us(150);
       delay_us(duty_A1-0x02EE);
}
delay us(400);
        delay_us(duty_A1-0x03E8);
}
else if((0x04E2 < duty_A1) && (duty_A1 <= 0x05DC)) # CCW: 1 deg = 25deg
                                                  // Odes == 0x05DC
        delay us(650);
{
        delay us(duty A1-0x04E2);
}
else if((0x05DC < duty_A1) && (duty_A1 <= 0x06D6)) // CW: Ideg = 25deg
        delay us(900);
{
        delay_us(duty_A1-0x05DC);
}
else if((0x06D6 < duty_A1) && (duty_A1 <= 0x07D0)) // CW: 26deg - 50xleg
        delay_us(1150);
        delay_us(duty_A1-0x06D6);
else if((0x07D0 < duty A1) && (duty A1 <= 0x08CA)) // CW: Sldeg ~ 75deg
        delay_us(1400);
        delay us(duty_A1-0x07D0);
}
else if((0x08CA < duty_A1) && (duty_A1 <= 0x0960)) \#CW: 76deg > 90deg
        delay_us(1650);
        delay_us(duty_A1-0x08CA);
output low(joint A1);
#End of Motor_A1
#Motor A2
output_high(joint_A2);
delay_us(600);
if((0x0258 \le duty_A2) && (duty_A2 \le 0x02EE))
                                                  // CCW: 76dog - 90dog
       delay_us(duty_A2-0x0258);
else if((0x02EE < duty_A2) && (duty_A2 <= 0x03E8)) // CCW: 51deg - 75deg
{
        delay_us(150);
        delay_us(duty_A2-0x02EE);
else if((0x03E8 < duty_A2) && (duty_A2 <= 0x04E2)) // CCW: 26deg = 50deg
        delay_us(400);
{
        delay_us(duty_A2-0x03E8);
else if((0x04E2 < duty_A2) && (duty_A2 <= 0x05DC)) // CCW: 1deg = 25deg
                                                  // Odeg == 0x05DC
        delay_us(650);
        delay us(duty_A2-0x04E2);
else if((0x05DC < duty_A2) && (duty_A2 <= 0x06D6)) # CW: | deg = 25deg
        delay_us(900);
{
        delay_us(duty_A2-0x05DC);
else if((0x06D6 < duty_A2) && (duty_A2 <= 0x07D0)) // CW: 26 deg - 50 deg
        delay_us(1150);
{
        delay_us(duty_A2-0x06D6);
```

```
else if((0x07D0 < duty_A2) && (duty_A2 <= 0x08CA)) // CW: 51 \deg - 75 \deg
         delay us(1400);
         delay_us(duty_A2-0x07D0);
 delay us(1650);
 {
         delay_us(duty_A2-0x08CA);
 output_low(joint_A2);
 // End of Motor A2
  // Моют АЗ
 output high(joint A3);
 delay_us(600);
 if((0x0258 \le duty_A3) && (duty_A3 \le 0x02EE))
                                                 # CCW: 76deg - 90deg
         delay us(duty A3-0x0258);
 delay us(150);
         delay_us(duty_A3-0x02EE);
 else if((0x03E8 < duty_A3) && (duty_A3 <= 0x04E2)) // CCW: 26deg - 50deg
         delay_us(400);
         delay us(duty A3-0x03E8);
 }
 else if((0x04E2 < duty_A3) && (duty_A3 <= 0x05DC)) \#CCW: Ideg = 25deg
         delay_us(650);
                                                 # Odeg == 0x05DC
         delay_us(duty_A3-0x04E2);
 else if((0x05DC < duty_A3) && (duty_A3 <= 0x06D6)) // CW: Ideg = 25deg
         delay_us(900);
         delay_us(duty_A3-0x05DC);
 }
 else if((0x06D6 < duty_A3) && (duty_A3 <= 0x07D0)) // CW: 26deg - 50deg
         delay_us(1150);
         delay_us(duty_A3-0x06D6);
 }
 else if((0x07D0 < duty_A3) && (duty_A3 <= 0x08CA)) // CW: 51deg = 75deg
         delay_us(1400);
         delay_us(duty_A3-0x07D0);
 }
 else if((0x08CA < duty_A3) && (duty_A3 <= 0x0960)) #CW: 76deg - 91tdeg
         delay us(1650):
 {
         delay us(duty_A3-0x08CA);
 output_low(joint_A3);
 #End of Motor_A3
} // End of Leg_A
// Leg_B
#int_TIMER1
TIMER1_isr()
{ set_RTCC(46035);
                                    // 65535 - 46035 = 19500counts
                                    // 19500counts X Tos per count = 0.0195sco
                                    1/1/0.0195sec = 51Hz
#Motor B1
 output_high(joint_B1);
 delay_us(600);
```

```
if((0x0258 <= duty_B1) && (duty_B1 <= 0x02EE)) // CCW: 76deg - 90deg
        delay us(duty B1-0x0258);
else if((0x02EE < duty_B1) && (duty_B1 <= 0x03E8)) // CCW: 51deg - 75deg
        delay_us(150);
        delay us(duty B1-0x02EE);
else if((0x03E8 < duty_B1) && (duty_B1 <= 0x04E2)) // CCW: 26deg - S0deg
        delay_us(400);
        delay_us(duty_B1-0x03E8);
}
else if((0x04E2 < duty_B1) && (duty_B1 <= 0x05DC)) // CCW: I.deg = 25deg
        delay us(650);
                                                // Odeg === OxOSLXC
        delay us(duty B1-0x04E2);
delay_us(900);
 {
        delay_us(duty_B1-0x05DC);
else if((0x06D6 \le duty_B1) && (duty_B1 \le 0x07D0)) // CW: 26deg = 50deg
        delay_us(1150);
        delay_us(duty_B1-0x06D6);
else iff((0x07D0 < duty_B1) && (duty_B1 <= 0x08CA)) // CW: 51 deg - 75 deg
        delay_us(1400);
        delay_us(duty_B1-0x07D0);
}
else if((0x08CA < duty_B1) && (duty_B1 <= 0x0960)) // CW: 76deg = 90deg
        delay_us(1650);
        delay_us(duty_B1-0x08CA);
output_low(joint_B1);
// End of Motor B1
# Motor_B2
output_high(joint_B2);
delay_us(600);
if((0x0258 \le duty_B2) && (duty_B2 \le 0x02EE))
                                             // CCW: 76deg - 90deg
        delay us(duty B2-0x0258);
else if((0x02EE < duty_B2) && (duty_B2 <= 0x03E8)) // CCW: $1deg - 75deg
        delay_us(150);
        delay_us(duty_B2-0x02EE);
else if((0x03E8 < duty_B2) && (duty_B2 <= 0x04E2)) // CCW: 26deg - 50deg
        delay_us(400);
        delay_us(duty_B2-0x03E8);
delay us(650);
                                                // Odeg == 0x05DC
        delay_us(duty_B2-0x04E2);
else if((0x05DC < duty_B2) && (duty_B2 <= 0x06D6)) // CW: 1 deg = 25 deg
        delay us(900);
        delay_us(duty_B2-0x05DC);
```

```
else if((0x06D6 < duty_B2) && (duty_B2 <= 0x07D0)) # CW: 26dcg = 50dcg
         delay_us(1150);
         delay us(duty B2-0x06D6);
 else if((0x07D0 < duty B2) && (duty B2 <= 0x08CA)) // CW: 51deg = 75deg
         delay_us(1400);
         delay us(duty_B2-0x07D0);
 else if((0x08CA < duty B2) && (duty B2 <= 0x0960)) # CW: 76deg - 90deg
         delay us(1650);
         delay us(duty B2-0x08CA);
 output_low(joint_B2);
 // End of Motor_B2
 # Motor B3
 output_high(joint_B3),
 delay_us(600);
 if((0x0258 \le duty_B3) && (duty_B3 \le 0x02EE))
                                                // CCW: 76deg - 90deg
         delay_us(duty_B3-0x0258);
 else if((0x02EE < duty_B3) && (duty_B3 <= 0x03E8)) // CCW: 51deg - 75deg
         delay us(150);
         delay_us(duty_B3-0x02EE);
 else if((0x03E8 < duty_B3) && (duty_B3 <= 0x04E2)) // CCW: 26deg - 50deg
          delay_us(400);
 {
         delay_us(duty_B3-0x03E8);
 else if((0x04E2 < duty_B3) && (duty_B3 <= 0x05DC)) # CCW: 1deg - 25deg
         delay_us(650);
                                                   # Odey == 0x0SDC
 {
         delay_us(duty_B3-0x04E2);
 else if((0x05DC < duty_B3) && (duty_B3 <= 0x06D6)) \% CW \ldeg = 25\deg
          delay_us(900);
 1
         delay_us(duty_B3-0x05DC);
 else if((0x06D6 < duty_B3) && (duty_B3 <= 0x07D0)) // CW: 26deg = 50deg
 {
          delay_us(1150);
         delay_us(duty_B3-0x06D6);
 delay_us(1400);
 {
         delay us(duty_B3-0x07D0);
 }
 else if((0x08CA < duty_B3) && (duty_B3 <= 0x0960)) // CW: 76deg = 90deg
         delay_us(1650);
         delay us(duty B3-0x08CA);
 }
 output_low(joint_B3);
 // End of Motor_B3
} // End of Leg_B
// Function: Steps_Counting
#int TIMER3
TIMER3_isr()
          set_timer3(40535);
                                      // 65535 - 25000 = 40535counts
{
                                      // 25000 counts X 2us = 50msec
```

```
// Input_Switch
  if(input(PIN_B3) & 1)
                                          # Switch ON
   if(count < 10)
                                          // 10counts X 50msec = 0.5sec
          count++:
     // Smoothing
     if(curr_step > prev_step)
       temp[0] = LUT[prev_step][0] + (LUT[curr_step][0] - LUT[prev_step][0])*(count)/10,
       temp[1] = LUT[prev_step][1] + (LUT[curr_step][1] - LUT[prev_step][1])*(count)/10;
       temp[2] = LUT[prev_step][2] + (LUT[curr_step][2] - LUT[prev_step][2])*(count)/10,
       temp[3] = LUT[prev_step][3] + (LUT[curr_step][3] - LUT[prev_step][3])*(count)/10;
       temp[4] = LUT[prev_step][4] + (LUT[curr_step][4] - LUT[prev_step][4])*(count)/10,
       temp[5] = LUT[prev_step][5] + (LUT[curr_step][5] - LUT[prev_step][5])*(count)/10;
     } // End of Smoothing
     else
       temp[0] = LUT[prev_step][0],
       temp[1] = LUT[prev\_step][1],
       temp[2] = LUT[prev_step][2];
       temp[3] = LUT[prev_step][3],
       temp[4] = LUT[prev_step][4],
       temp[5] = LUT[prev_step][5];
   }
   else
   \{ count = 0;
                               # Reset count
     prev_step = curr_step;
     curr_step++;
     if(curr_step > 16)
     { curr_step = 16; //step = 0;
     temp[0] = LUT[prev\_step][0],
     temp[1] = LUT[prev_step][1],
     temp[2] = LUT[prev\_step][2];
     temp[3] = LUT[prev_step][3],
     temp[4] = LUT[prev_step][4],
     temp[5] = LUT[prev_step][5];
 } // End of Switch ON
                                          # Switch OFF
 else
   curr\_step = 0;
   temp[0] = LUT[curr\_step][0],
   temp[1] = LUT[curr_step][1],
   temp[2] = LUT[curr_step][2];
   temp[3] = LUT[curr_step][3],
   temp[4] = LUT[curr_step][4],
   temp[5] = LUT[curr_step][5];
  } // End of Input_Switch
 // Assign temp[] to duty_XX
 duty_A1 = temp[0],
 duty_A2 = temp[1],
 duty_A3 = temp[2];
 duty_B1 = temp[3],
 duty_B2 = temp[4],
 duty_B3 = temp[5];
} # End of Function: Steps Counting
```

```
# Function: Main
void main()
  setup_adc_ports(NO_ANALOGS);
setup_adc(ADC_OFF);
setup_psp(PSP_DISABLED);
   setup_spi(FALSE);
setup_wdt(WDT_OFF);
  setup_wdt(WDT_OFF);
setup_timer_0(RTCC_INTERNAL|RTCC_DIV_1);
setup_timer_1(T1_INTERNAL|T1_DIV_BY_1);
setup_timer_2(T2_DISABLED,0,1);
setup_timer_3(T3_EXTERNAL|T3_DIV_BY_8);
setup_comparator(NC_NC_NC_NC);
enable_interrupts(INT_RTCC);
enable_interrupts(INT_TIMER1);
enable_interrupts(INT_TIMER3);
enable_interrupts(IOT_AT);
   enable_interrupts(GLOBAL);
   // Local_Variables
                                             = 0;
   count
                                             = 0;
   prev_step
                                             = 0;
   curr_step
   // Loop_Forever
   while(1)
} // End of Man
```

Program of Leg C and Leg D

```
<18F458.h>
#include
#device
                     adc=8
#use
                     delay(clock=4000000)
                     NOWDT, WDT128, RC 10, NOPROTECT, NOOSCSEN, NOBROWNOUT, BORV20,
#fuses
                     NOPUT, NOCPD, NOSTVREN, NODEBUG, NOLVP, NOWRT, NOWRTD, NOWRTB,
                     NOCPB, NOWRTC, NOEBTR, NOEBTRB
#Giobal Variables
unsigned int16
                     duty_C1, duty_C2, duty_C3,
                     duty_D1, duty_D2, duty_D3;
unsigned int8
                     count, prev_step, curr_step;
signed int16
                     temp[6];
// Global_Constants (Look-Up Table)
                                         C1 C2 C3 D1 D2 D3
signed int16
                     LUT[17][6] =
                                       {1950, 993, 1702, 1547, 1044, 1941, # step_0
                                        1888, 1018, 1784, 1485, 1044, 1942, // sten 1
1826, 1032, 1840, 1422, 1044, 1937, // step 2
                                        1764, 1039, 1880, 1360, 1043, 1926, # step_3
                                        1702, 1042, 1908, 1298, 1042, 1908, // step_4
                                        1640, 1043, 1926, 1236, 1039, 1880, # step_5
                                        1578, 1044, 1937, 1174, 1032, 1840, # step 6
                                        1515, 1044, 1942, 1112, 1018, 1784, // step_7
                                        1453, 1044, 1941, 1050, 993, 1702, # step_3
                                        1391, 1043, 1933, 1236, 1096, 1847, # step_9
                                        1329, 1043, 1918, 1422, 1171, 1882, # step_10
                                        1267, 1041, 1895, 1609, 1115, 1910, // step_11
1205, 1036, 1862, 1795, 1036, 1862, // step_12
                                        1391, 1115, 1910, 1733, 1041, 1895, #step 13
                                       1578, 1171, 1882, 1671, 1043, 1918, // step_14
1764, 1096, 1847, 1609, 1043, 1933, // step_15
                                        1950, 993, 1702, 1547, 1044, 1941 }; # slep_lo
// Define Leg_C
#define
                     joint_C1 PIN_B7
                     joint_C2 PIN B6
#define
#define
                     joint_C3 PIN_B5
#Define Leg_D
#define
                     joint_D1 PIN_D2
#define
                     joint_D2 PIN_D3
                     joint_D3 PIN_C4
#define
#Teg_C
#int_RTCC
RTCC_isr()
{ set_RTCC(46035);
                                          // 65535 - 46035 = 19500counts
                                          // 19500counts X Tus per count = 0.0195sec
                                          1/1/0.0195sec = 5114z
// Motor Cl
 output_high(joint_C1);
 delay us(600);
 if((0x0258 \le duty_C1) && (duty_C1 \le 0x02EE))
                                                         // CCW: 76deg - 90deg
           delay_us(duty_C1-0x0258);
 else if((0x02EE < duty_C1) && (duty_C1 <= 0x03E8)) // CCW: 51deg - 75deg
           delay us(150);
  {
           delay_us(duty_C1-0x02EE);
 else if((0x03E8 < duty_C1) && (duty_C1 <= 0x04E2)) // CCW: 26deg - 50deg
           delay us(400);
           delay_us(duty_C1-0x03E8);
  }
```

```
else if((0x04E2 < duty C1) && (duty C1 <= 0x05DC)) // CCW: Ideg = 25deg
        delay_us(650);
                                                 // Oden == 0x05TX
{
        delay_us(duty_C1-0x04E2);
else if((0x05DC < duty_C1) && (duty_C1 <= 0x06D6)) // CW: Ideg = 25deg
        delay us(900);
{
        delay_us(duty_C1-0x05DC);
delay_us(1150);
        delay_us(duty_C1-0x06D6);
else if((0x07D0 < duty_C1) && (duty_C1 <= 0x08CA)) // CW. 51deg - 75deg
        delay_us(1400);
        delay_us(duty_C1-0x07D0);
clse if((0x08CA < duty C1) && (duty C1 <= 0x0960)) // CW: 76deg = 90deg
        delay_us(1650);
        delay_us(duty C1-0x08CA);
output_low(joint_C1);
#End of Motor_C1
# Motor C2
output_high(joint_C2);
delay us(600);
if((0x0258 <= duty_C2) && (duty_C2 <= 0x02EE))
                                              // CCW: 76deg - 90deg
        delay_us(duty_C2-0x0258);
else if((0x02EE < duty_C2) && (duty_C2 <= 0x03E8)) // CCW: 51deg - 75deg
        delay_us(150);
        delay_us(duty_C2-0x02EE);
else if((0x03E8 < duty_C2) && (duty_C2 <= 0x04E2)) // CCW: 26deg = 50deg
        delay_us(400);
        delay_us(duty_C2-0x03E8);
else if((0x04E2 < duty_C2) && (duty_C2 <= 0x05DC)) // CCW: ldeg = 25deg
        delay_us(650);
                                                 // Odeg === 0x05DC
        delay_us(duty_C2-0x04E2);
else if((0x05DC < duty_C2) && (duty_C2 <= 0x06D6)) // CW: 1deg - 25deg
        delay_us(900);
        delay_us(duty C2-0x05DC);
clse if((0x06D6 < duty_C2) && (duty_C2 <= 0x07D0)) // CW: 26deg - 50deg
        delay us(1150);
{
        delay_us(duty_C2-0x06D6);
clse if((0x07D0 < duty_C2) && (duty_C2 <= 0x08CA)) \# CW: 51deg - 75deg
        delay_us(1400);
        delay_us(duty_C2-0x07D0);
else if((0x08CA < duty_C2) && (duty_C2 <= 0x0960)) // CW: 76deg = 90deg
        delay_us(1650);
{
        delay_us(duty_C2-0x08CA);
output_low(joint_C2);
#End of Motor_C2
```

```
// Motor C3
 output_high(joint_C3);
 delay_us(600);
 if((0x0258 <= duty_C3) && (duty_C3 <= 0x02EE))
                                                    // CCW. 76deg - 90deg
          delay_us(duty_C3-0x0258);
 else if((0x02EE < duty_C3) && (duty_C3 <= 0x03E8)) // CCW: 51 \text{deg} - 75 \text{deg}
          delay_us(150);
          delay_us(duty_C3-0x02EE);
 }
 else if((0x03E8 < duty C3) && (duty_C3 <= 0x04E2)) // CCW: 26deg - 50deg
           delay_us(400);
          delay_us(duty_C3-0x03E8);
 }
 else if((0x04E2 < duty_C3) && (duty_C3 <= 0x05DC)) // CCW: ideg = 25deg
                                                      \#0 deg = 0x05DC
          delay_us(650);
          delay us(duty C3-0x04E2);
 }
 else if((0x05DC < duty_C3) && (duty_C3 <= 0x06D6)) // CW: 1deg = 25deg
           delay_us(900);
          delay_us(duty_C3-0x05DC);
 }
 else if((0x06D6 < duty_C3) && (duty_C3 <= 0x07D0)) // CW, 26deg = $0deg
           delay us(1150);
          delay us(duty C3-0x06D6);
 else if((0x07D0 < duty_C3) && (duty_C3 <= 0x08CA)) // CW: 51deg = 75deg
          delay_us(1400);
 {
          delay_us(duty_C3-0x07D0);
 }
 else if((0x08CA < duty_C3) && (duty_C3 <= 0x0960)) // CW: 76deg - 90deg
          delay_us(1650);
 {
          delay_us(duty_C3-0x08CA);
 }
 output_low(joint_C3);
 # End of Motor_C:
} // End of Leg C
// Leg_[)
#int_TIMER1
TIMER1 isr()
                                        // 65535 - 46035 = 19500counts
{ set_RTCC(46035);
                                        // 19500counts X Tus per count = 0.0195sec
                                        //1/0.0195 \sec = 51 \text{Hz}
// Motor_DT
 output high(joint D1);
 delay_us(600);
  if((0x0258 <= duty_D1) && (duty_D1 <= 0x02EE))
                                                    // CCW: 76deg - 90deg
          delay_us(duty_D1-0x0258);
 else if((0x02EE < duty_D1) && (duty_D1 <= 0x03E8)) \# CCW: 51deg = 75deg
          delay_us(150);
          delay_us(duty_D1-0x02EE);
  else if((0x03E8 < duty_D1) && (duty_D1 <= 0x04E2)) // CCW: 26deg - 50deg
          delay_us(400);
  {
          delay_us(duty_D1-0x03E8);
```

```
else if((0x04E2 < duty_D1) && (duty_D1 <= 0x05DC)) // CCW: fdeg = 25deg
       delay us(650);
                                                  # Odeg == 0x05DC
{
       delay_us(duty_D1-0x04E2);
}
else if((0x05DC < duty_D1) && (duty_D1 <= 0x06D6)) # CW. Ideg = 25deg
       delay us(900);
       delay_us(duty_D1-0x05DC);
else if((0x06D6 < duty_D1) && (duty_D1 <= 0x07D0)) // CW: 26deg - 50deg
       delay us(1150);
       delay_us(duty_D1-0x06D6);
else if((0x07D0 < duty_D1) && (duty_D1 <= 0x08CA)) \# CW. Sldeg = 75deg
       delay us(1400);
       delay_us(duty_D1-0x07D0);
else if((0x08CA < duty_D1) && (duty_D1 <= 0x0960)) // CW: 76deg - 90deg
       delay us(1650);
       delay_us(duty_D1-0x08CA);
output_low(joint_D1);
// Fnd of Motor 101
// Motor D2
output_high(joint_D2);
delay_us(600);
if((0x0258 \le duty D2) && (duty D2 \le 0x02EE))
                                              // CCW: 76deg - 90deg
       delay_us(duty_D2-0x0258);
else if((0x02EE < duty_D2) && (duty_D2 <= 0x03E8)) // CCW: 51deg - 75deg
       delay us(150);
       delay_us(duty_D2-0x02EE);
else if((0x03E8 < duty_D2) && (duty_D2 <= 0x04E2)) // CCW: 26deg = Sedeg
       delay us(400);
       delay_us(duty_D2-0x03E8);
else if((0x04E2 < duty_D2) && (duty_D2 <= 0x05DC)) // CCW: Ideg = 25deg
       delay_us(650);
                                                 # Odeg == 0x0SDC
       delay_us(duty_D2-0x04E2);
else if((0x05DC < duty_D2) && (duty_D2 <= 0x06D6)) // CW. Ideg = 25deg
        delay_us(900);
       delay_us(duty_D2-0x05DC);
else if((0x06D6 < duty D2) && (duty D2 <= 0x07D0)) // CW: 26dcg - 50dog
       delay us(1150):
{
       delay_us(duty_D2-0x06D6);
else if((0x07D0 < duty_D2) && (duty_D2 <= 0x08CA)) // CW: 51deg = 75deg
        delay us(1400);
{
       delay_us(duty_D2-0x07D0);
delay_us(1650);
       delay_us(duty_D2-0x08CA);
output_low(joint_D2);
# Bnd of Motor_D2
```

```
#Motor D3
 output high(joint D3);
 delay_us(600);
 if((0x0258 \le duty D3) && (duty D3 \le 0x02EE))
                                                    // CCW: 76deg - 90deg
          delay us(duty D3-0x0258);
 else if((0x02EE < duty_D3) && (duty_D3 <= 0x03E8)) // CCW: 51deg - 75deg
          delay us(150);
          delay_us(duty_D3-0x02EE);
 else if((0x03E8 < duty D3) && (duty D3 <= 0x04E2)) // CCW: 26deg - 50deg
          delay us(400);
          delay_us(duty_D3-0x03E8);
 }
 else if((0x04E2 < duty_D3) && (duty_D3 <= 0x05DC)) // CCW: Ideg = 25deg
                                                       // 0deg == 0x05DC
          delay us(650);
          delay_us(duty_D3-0x04E2);
 else if((0x05DC < duty_D3) && (duty_D3 <= 0x06D6)) // CW: ideg = 25 deg
          delay us(900);
 {
          delay_us(duty_D3-0x05DC);
 else if((0x06D6 < duty_D3) && (duty_D3 \le 0x07D0)) // CW: 26deg = 50deg
          delay_us(1150);
          delay_us(duty_D3-0x06D6);
 clse if((0x07D0 < duty_D3) && (duty_D3 <= 0x08CA)) // CW: 51deg = 75deg
          delay us(1400);
 {
          delay_us(duty_D3-0x07D0);
 else if((0x08CA < duty_D3) && (duty_D3 <= 0x0960)) // CW: 76deg - 90deg
          delay_us(1650);
          delay_us(duty_D3-0x08CA);
 output_low(joint_D3);
 # End of Motor 103
} // End of Leg_D
# Function: Steps_Counting
#int TIMER3
TIMER3_isr()
                                        //65535 - 25000 = 40535 counts
          set timer3(40535);
                                        // 25th/Ocounts X Jus = 5thmsec
 # Input_Switch
 if(input(PIN_A3) & 1)
                                        // Switch_ON
   if(count < 10)
                                        // 10counts X 50msec == 0.5sec
          count++;
   {
     // Smoothing
     if(curr_step > prev_step)
      temp[0] = LUT[prev\_step][0] + (LUT[curr\_step][0] - LUT[prev\_step][0])*(count)/10,
      temp[1] = LUT[prev_step][1] + (LUT[curr_step][1] - LUT[prev_step][1])*(count)/10;
      temp[2] = LUT[prev_step][2] + (LUT[curr_step][2] - LUT[prev_step][2])*(count)/10,
      temp[3] = LUT[prev_step][3] + (LUT[curr_step][3] - LUT[prev_step][3])*(count)/10;
      temp[4] = LUT[prev_step][4] + (LUT[curr_step][4] - LUT[prev_step][4])*(count)/10,
      temp[5] = LUT[prev\_step][5] + (LUT[curr\_step][5] - LUT[prev\_step][5])*(count)/10;
     } // End of Smoothing
```

```
else
       temp[0] = LUT[prev\_step][0],
        temp[1] = LUT[prev_step][1],
        temp[2] = LUT[prev_step][2];
       temp[3] = LUT[prev_step][3],
        temp[4] = LUT[prev_step][4],
       temp[5] = LUT[prev_step][5];
   else
    \{ count = 0,
                                  // Reset_count
     prev_step = curr_step;
     curr_step++;
     if(curr_step > 16)
      { curr_step = 16; //step = 0;
      temp[0] = LUT[prev\_step][0],
     temp[1] = LUT[prev_step][1],
     temp[2] = LUT[prev\_step][2];
     temp[3] = LUT[prev\_step][3],
     temp[4] = LUT[prev_step][4],
     temp[5] = LUT[prev\_step][5];
  } // End of Switch_ON
 else
                                              # Switch OFF
   curr_step = 0;
temp[0] = LUT[curr_step][0],
temp[1] = LUT[curr_step][1],
    temp[2] = LUT[curr_step][2],
    temp[3] = LUT[curr_step][3],
    temp[4] = LUT[curr_step][4],
   temp[5] = LUT[curr_step][5];
  } // End of Input_Switch
  // Assign temp[] to duty_XX
  duty_C1 = temp[0],
  duty_C2 = temp[1],
  duty_C3 = temp[2];
  duty_D1 = temp[3],
  duty_D2 = temp[4],
  duty_D3 = temp[5];
} // End of Function: Steps_Counting
// Function: Main
void main()
{ setup_adc_ports(NO_ANALOGS);
 setup_adc(ADC_OFF);
setup_psp(PSP_DISABLED);
  setup_spi(FALSE);
  setup_wdt(WDT_OFF);
  setup_timer_0(RTCC_INTERNAL|RTCC_DIV_1);
  setup_timer_1(T1_INTERNAL|T1_DIV_BY_1);
  setup_timer_2(T2_DISABLED,0,1);
setup_timer_3(T3_EXTERNAL|T3_DIV_BY_8);
  setup_comparator(NC_NC_NC_NC);
 enable_interrupts(INT_RTCC);
enable_interrupts(INT_TIMER1);
enable_interrupts(INT_TIMER3);
 enable_interrupts(GLOBAL);
// Local_Variables
  count
                       = 0;
  prev_step
  curr_step
                       = 0;
  // Loop_Forever
  while(1)
} // End of Main
```

APPENDIX 17

Motor Controller Wiring Diagram

